



WINDMILL
BOOKS



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WINDMILL
BOOKS

Catalogue

BOLOGNA
2025



Welcome to our Bologna 2025 Catalogue.

We are proud to create illustrated nonfiction books that are accurate, informative and fun to read. Our books cover all kinds of subjects, from how artificial intelligence works to how to change the course of history, and all ages – from 5 to 105 and beyond. We are excited to share our books with you!

New series for 2025 include *Science Starters Artificial Intelligence*. Aimed at young readers, the series delves into the topic of artificial intelligence, which has dominated headlines in recent years and looks set to change our lives for years to come. *Health Matters* explains why it's important to look after our physical, mental, and emotional health, with lots of tips and suggestions. *Animal Smarts* introduces amazing animals that use their intelligence to survive.

Our extensive and successful backlist offers readers of all ages information combining accurate and accessible text with exciting photographs and beautiful and clearly drawn illustrations. We are happy to send out a list of backlist titles on request.

We also offer a bespoke book creation services for publishers, taking projects from an initial concept to printed books and anything in between. To find out more, please get in touch.

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HIGH INTEREST

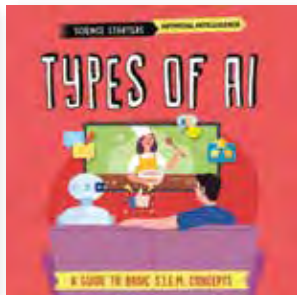
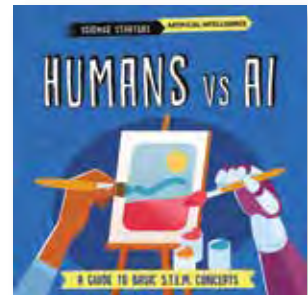
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SCIENCE STARTERS (ARTIFICIAL INTELLIGENCE)

Everyone has heard of artificial intelligence, but how many of us truly understand what it is? This appealing series helps young readers to learn what AI can do, how it is made, and how it is being used. The books also look at future uses as well as ethical issues and potential problems.



Key selling points:

- Clear text carefully explains STEM concepts.
- Labelled diagrams and flowcharts support the information.
- Each book ends with an activity to encourage practical thinking.

Volumes:

- What is AI?
- Building AI
- Types of AI
- Using AI
- Humans vs AI
- AI: Good or Bad?

Specifications:

Grades 2–4, Ages 7–9

203 x 203 mm (8 x 8 in)

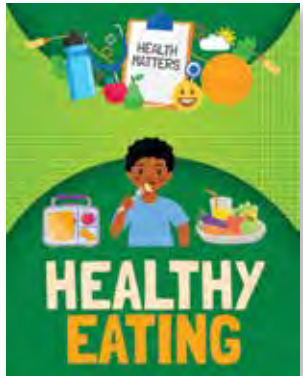
24 pp., 1200 words, 30–35 photos and diagrams

No. of volumes: 6



HEALTH MATTERS

Our bodies are amazing. These engaging books show how we can keep our bodies and minds safe and healthy. With a focus on the positive, the books look at how our bodies work and provide simple tips to help readers stay happy and healthy.



Specifications:

Grades 1–4, Ages 6–9

229 x 178 mm (7 x 9 in)

24 pp., 1800 words, 20–25 photos and diagrams

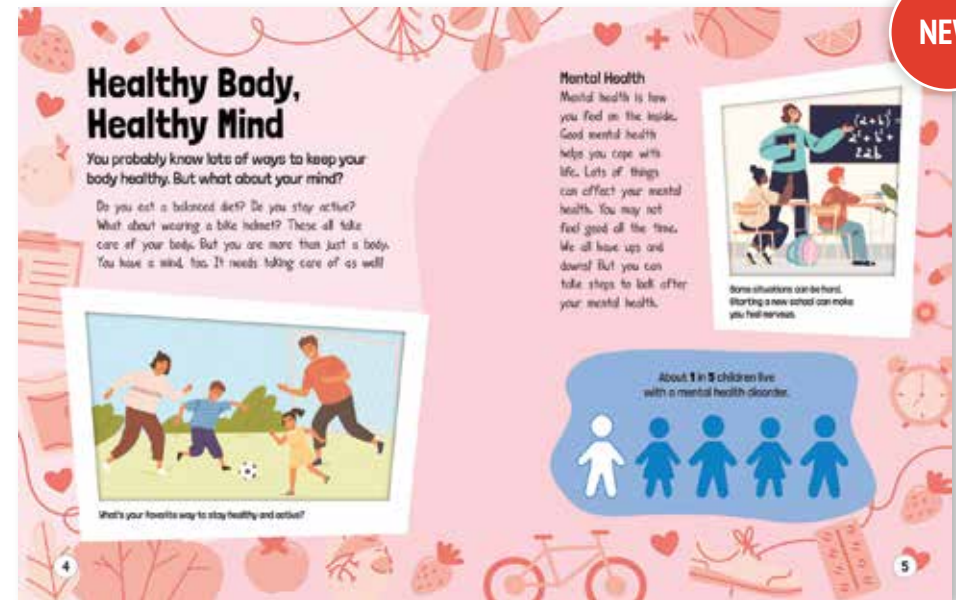
No. of volumes: 6

Key selling points:

- Clear, straightforward text explains concepts in an accessible way.
- Infographics add extra factual content.
- Short quizzes reinforce learning.

Volumes:

- Healthy Eating
- Healthy Mind
- It's My Body
- Keeping Clean and Healthy
- Staying Active
- Staying Safe



ANIMAL SMARTS (A DETECTIVES SERIES)

The animal kingdom is full of clever animals. Animals use their intelligence to survive. Some have super senses. Others build amazing structures. There are animals that make tools or have inventive ways to hide from predators. Uncover the facts about some of the smartest animals on the planet.



Key selling points:

- Large annotated photos present information in an easy-to-read format.
- Fact Files and Mini Facts provide additional information.
- Each book ends with quiz so that readers can test what they have learned.

Volumes:

- Builders
- Helping Out
- Hiding Away
- Keeping in Touch
- Super Senses
- Using Tools

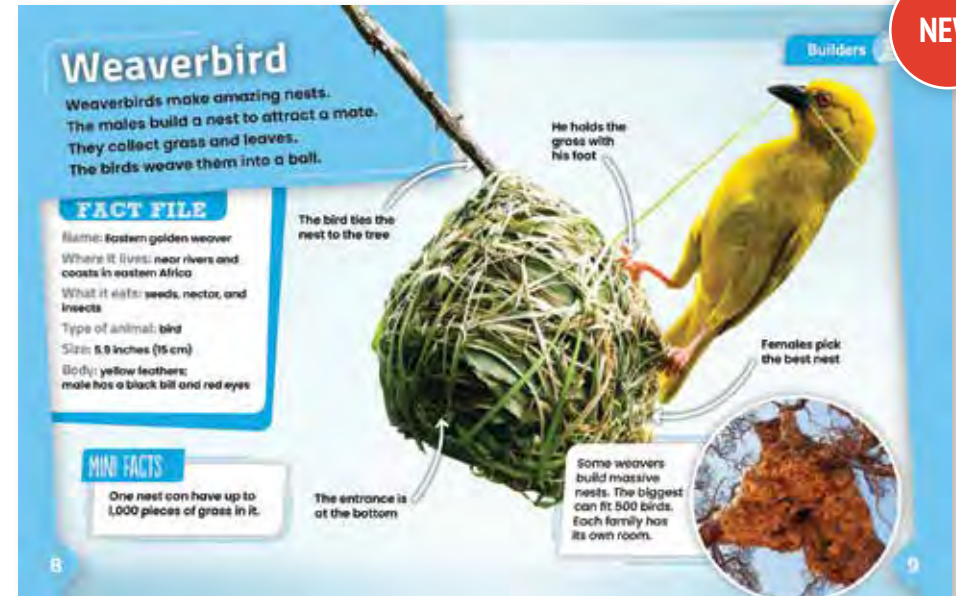
Specifications:

Grades 2–4, Ages 6–9

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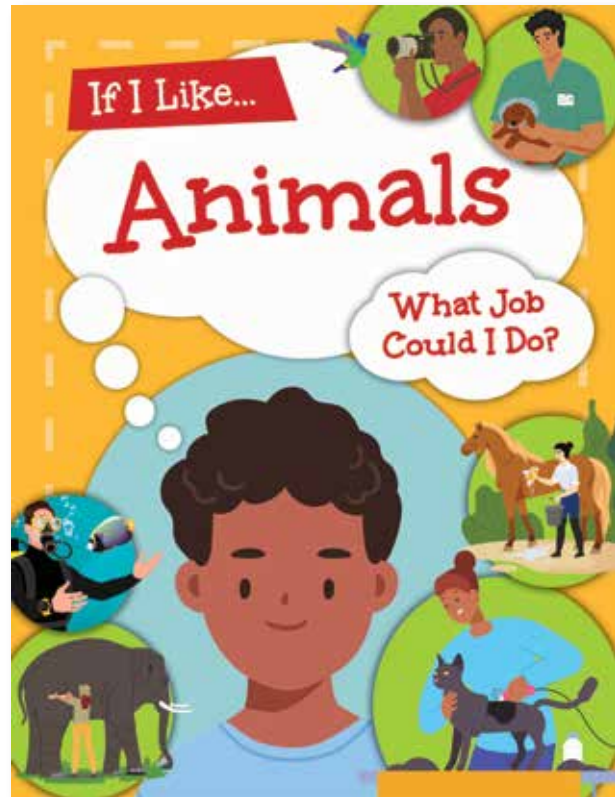
24 pp., 950 words, 20–25 photos and artworks

No. of volumes: 6



IF I LIKE

The best jobs are those that make us happy. This exciting series gets young children thinking about what might be their dream career. Starting from their passions and enthusiasms, the books explain what each job involves, and how to get there. Whether you want to be astrophysicist or a vet, these books are full of tips and inspiration.



Specifications:

Grades 2–5, Ages 7–10

229 x 178 mm (7 x 9 in)

24 pp., 1500 words, 20–25 photos, maps and artworks

No. of volumes: 6

Key selling points:

- Infographics and fact boxes present interesting asides.
- The books include jobs that require academic qualifications as well as vocational careers.
- Each book ends a quiz, glossary, and ideas for finding out more.

Volumes:

- Animals
- Art and Design
- Computers and Video Games
- Helping People
- Making and Building
- Sports and Games



ON THE FARM (A FAST TRACK SERIES)

This appealing series introduces young readers to the farms where our food is produced and to the farmers who work on them. The books will encourage children to think about where the food on their plate came from and how it got to them.



Specifications:

Grades K-3, Ages 5-8

203 x 203 mm (8 x 8 in)

24 pp., 600-650 words, 20-25 photos and diagrams

No. of volumes: 6

Key selling points:

- Attractive design and engaging photos
- Clear and carefully levelled text.
- Suitable both for early readers and for older, less fluent readers.

Volumes:

- Farm Animals
- Farm Machines
- Food from Farms
- Plants on a Farm
- Farms Around the World
- A Year on the Farm



MONEYWISE

Moneywise introduces young readers to the concept of money and how it affects our everyday lives. With engaging illustrations and simple text, the books look at the basics of how money works and how we use it. Readers will learn how to distinguish between needs and wants, as well as how to manage their money and make sound financial decisions.



Specifications:

Grades 1–4, Ages 6–9

203 x 203 mm (8 x 8 in)

24 pp., 1400 words, 20–25 photos and diagrams

No. of volumes: 6

Key selling points:

- Clear, straightforward text explains money-related concepts.
- Attractive, attention-grabbing visuals.
- The need for increased financial literacy for children is widely acknowledged.

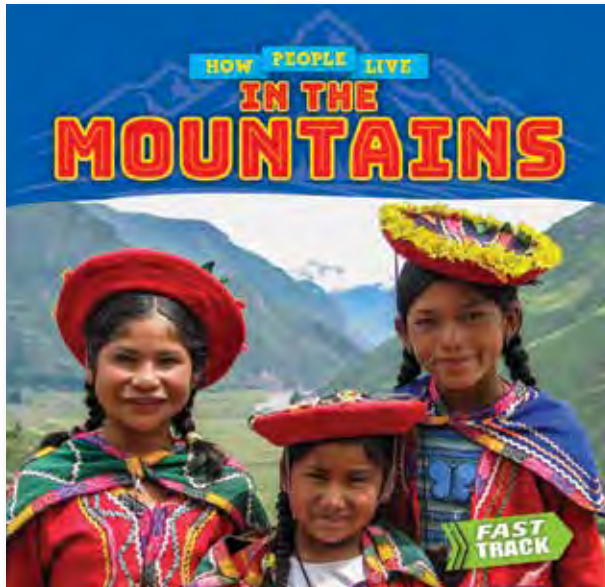
Volumes:

- Borrowing Money
- Earning and Spending
- Keeping Money Safe
- Managing Money
- Smart Spending
- What is Money?



HOW PEOPLE LIVE (A FAST TRACK SERIES)

People live in all kinds of places, from bustling cities to remote mountains. This fascinating series takes readers on a journey around the world. By focusing on everyday activities, it shows how people's lives can be very different, but also very similar, to our own.



Specifications:

Grades K-3, Ages 5-8

203 x 203 mm (8 x 8 in)

24 pp., 600-650 words, 20-25 photos and diagrams

No. of volumes: 6

Key selling points:

- Levelled text, perfectly pitched for the age group.
- Features kid-friendly concepts and activities.
- Bright colourful design and attractive photos.

Volumes:

- By the Coast
- In Cities
- In Deserts
- In Forests
- In the Mountains
- In the Tundra



SCIENCE STARTERS (COMPUTERS)

Computers are everywhere: at school, in our homes, and in factories and offices. Many people have a mini-computer in their pocket! This engaging series looks at computers and their uses, with an emphasis on the STEM principles that underpin how they work.



Specifications:

Grades 2–4, Ages 7–9

203 x 203 mm (8 x 8 in)

24 pp., 1200 words, 30–35 photos and diagrams

No. of volumes: 6

Key selling points:

- STEM ideas are clearly explained.
- Photos and diagrams support the information.
- Each book ends with a quiz to test knowledge.

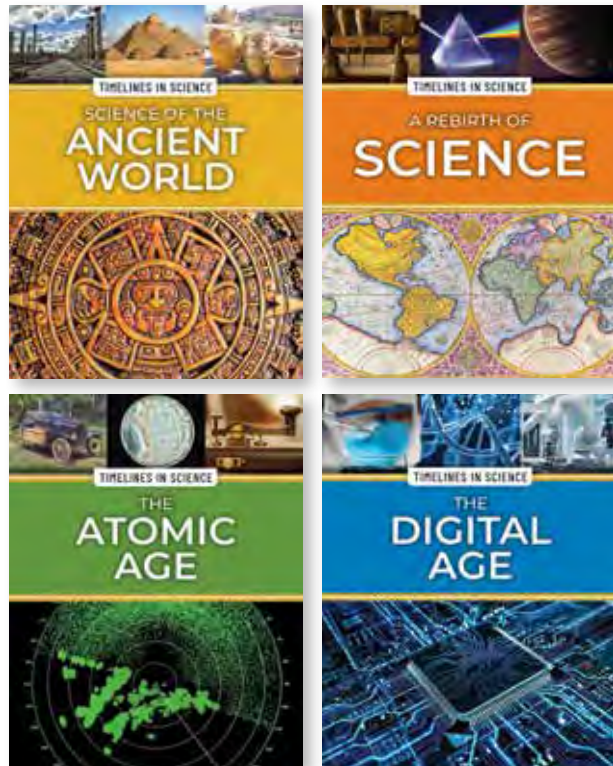
Volumes:

- Artificial Intelligence
- Coding and Programming
- How Computers Work
- The Internet
- Robotics
- Smartphones



TIMELINES IN SCIENCE

This fascinating series guides readers through the history of science, from the ancient world to current developments, mapping key scientific discoveries and introducing some of the scientists and inventors who made them. Taken as a whole, the series provides a comprehensive history of science, from the discovery of fire to artificial intelligence.



Specifications:

Grades 6–9, Ages 11–14

229 x 178 mm (7 x 9 in)

64 pp., 20,000 words, 60 photos, diagrams and artworks

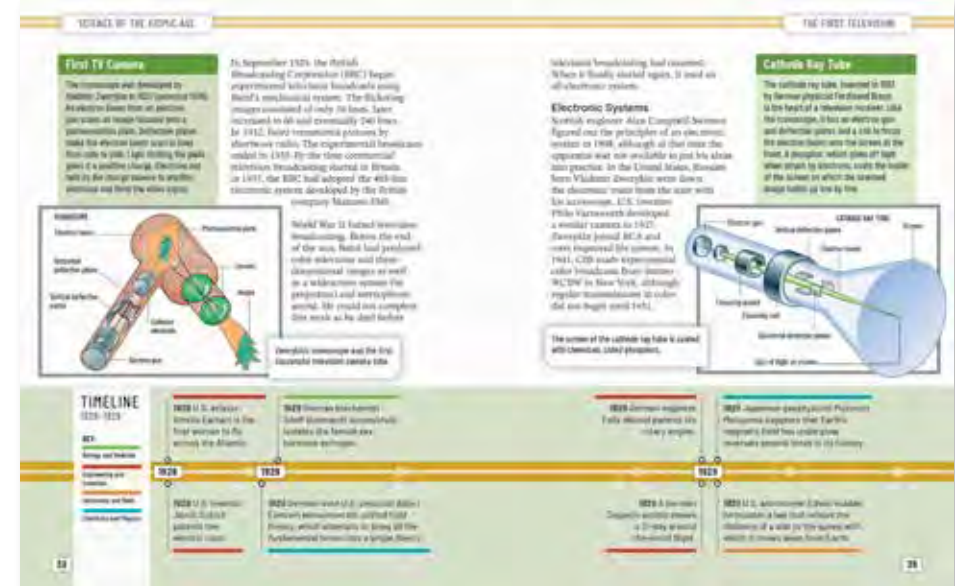
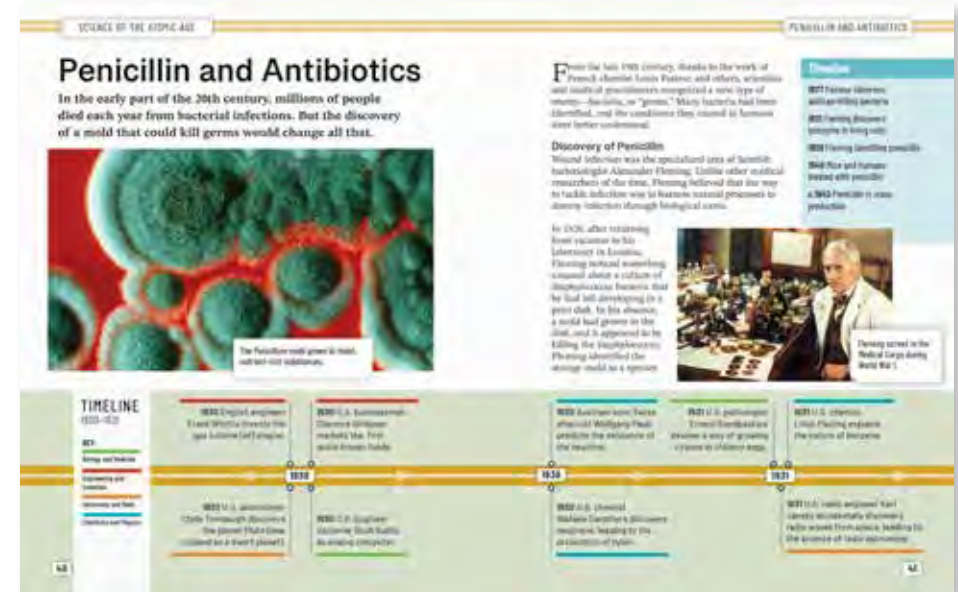
No. of volumes: 7

Key selling points:

- Colour-coded timelines show the chronology of discoveries.
- Fact boxes and sidebars enhance the learning.
- Clearly written text is supplemented with and artworks and carefully chosen photographs.

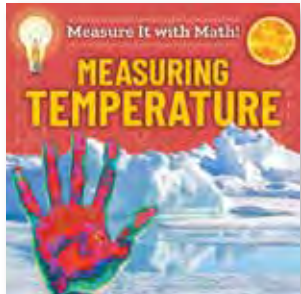
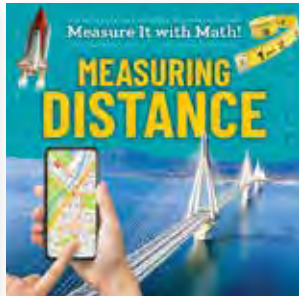
Volumes:

- Science of the Ancient World
- Science of the Middle Ages
- A Rebirth of Science
- The Industrial Revolution
- The Electric Age
- The Atomic Age
- The Digital Age



MEASURE IT WITH MATH!

Measurements play an important part in everyday life, from checking how cold it is outside to weighing out ingredients to bake a cake. This bright and colourful series looks at different kinds of measurement and the math behind them. A practical project at the end of each book helps readers practice what they have learned.



Specifications:

Grades 2–5, Ages 7–10

203 x 203 mm (8 x 8 in)

32 pp., 3250 words, 30–35 photos and diagrams

No. of volumes: 8

Key selling points:

- Real-world examples and amazing facts.
- Accessible text and clear diagrams.
- Books include both imperial and metric measurements.

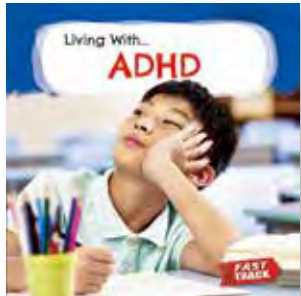
Volumes:

- Measuring Area
- Measuring Distance
- Measuring Height
- Measuring Speed
- Measuring Temperature
- Measuring Time
- Measuring Volume
- Measuring Weight



LIVING WITH (A FAST TRACK SERIES)

Many people live with long-term health conditions. Knowing the facts can make the journey easier. Whether readers live with the condition themselves, or know someone who does, this series is packed with information to help them live life to the fullest.



Key selling points:

- Clear, accurate text.
- Books have a positive and reassuring approach.
- Carefully selected photos and graphics enhance the information.

Volumes:

- ADHD
- Allergies
- Anxiety and Depression
- Asthma
- Diabetes
- Obesity

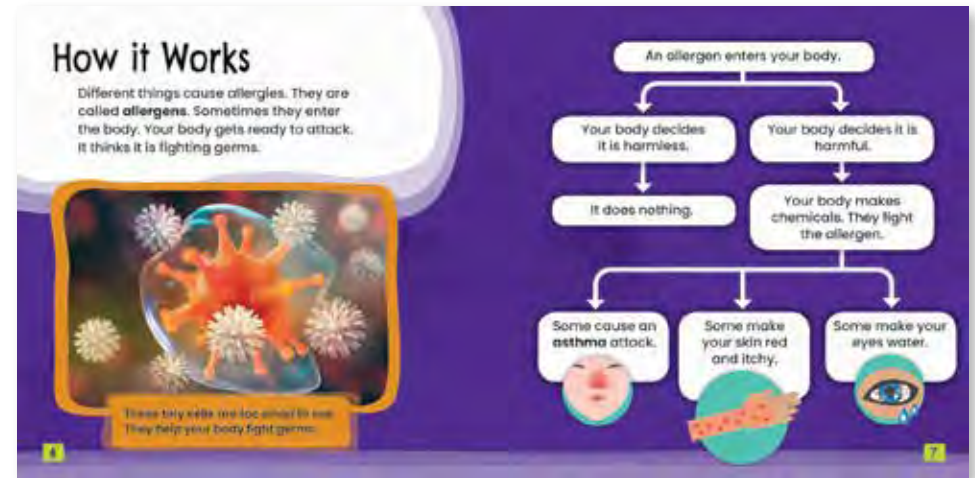
Specifications:

Grades K–3, Ages 5–8

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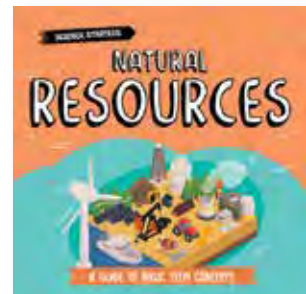
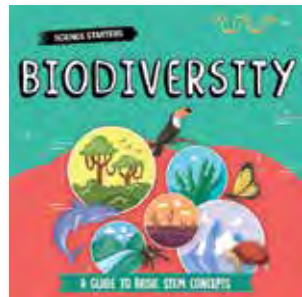
24 pp., 600–650 words, 20–25 photos and diagrams

No. of volumes: 6



SCIENCE STARTERS (ENVIRONMENT)

Our planet is an amazing place, but human activities are putting it at risk. These colourful books introduce readers to six key environmental topics. With a focus on STEM concepts and positive actions that people can take, this series gives readers the information they need to become environmentally aware citizens.



Key selling points:

- Presents key facts about the environment.
- Accessible text, perfectly judged for the age group.
- Straightforward diagrams explain STEM concepts.

Volumes:

- Biodiversity
- Climate Change
- Energy
- Natural Resources
- Pollution
- Waste

Specifications:

Grades 2–4, Ages 6–9

203 x 203 mm (8 x 8 in)

24 pp., 1200 words, 30–35 photos and diagrams

No. of volumes: 6



COOL COMPUTING JOBS

Computers and digital technology affect almost every aspect of our lives. This series looks at the people that make all this possible, from app designers to programmers. Readers will find out how the concepts and skills they study at school can one day lead to exciting careers in the world of digital technology.



Specifications:

Grades 1–4, Ages 6–9

203 x 203 mm (8 x 8 in)

32 pp., 1800 words, 25–30 photos and diagrams

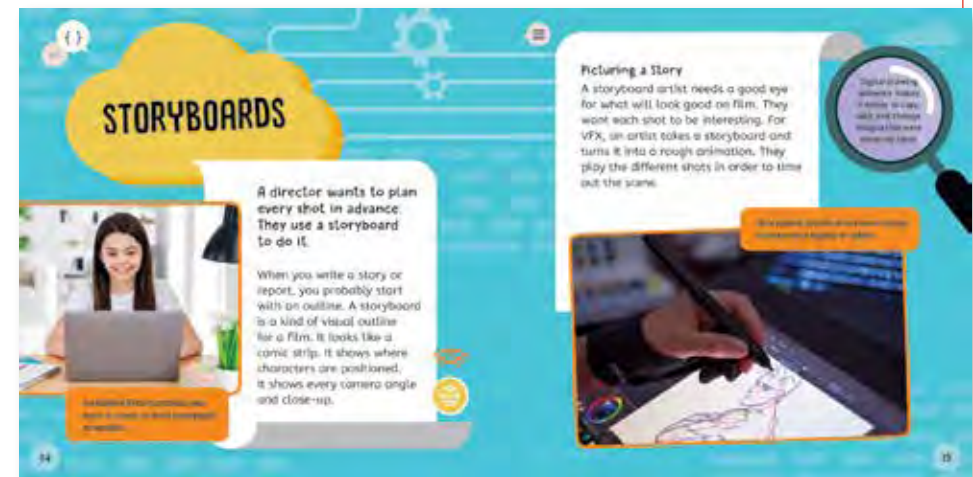
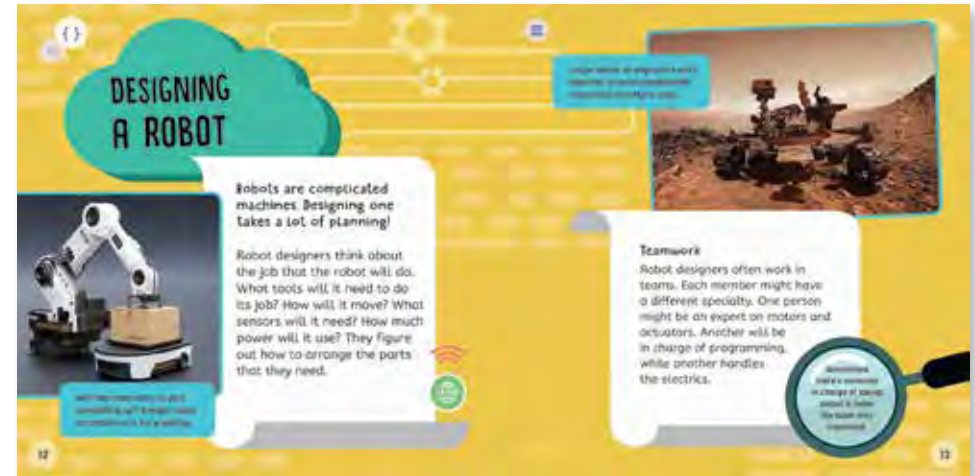
No. of volumes: 6

Key selling points:

- Encourages readers to consider different aspects of computer technology.
- Fact boxes add extra information.
- A quiz helps readers choose their ideal tech career.

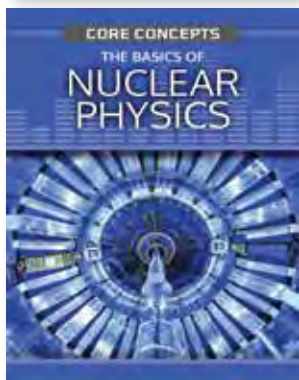
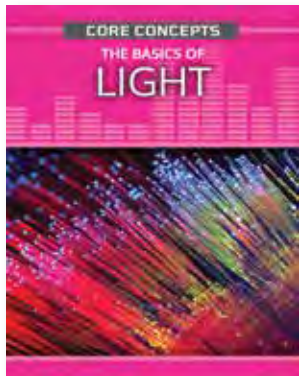
Volumes:

- App Design
- Artificial Intelligence
- Computer Animation
- Computer Games
- Robotics
- Web Design



CORE CONCEPTS IN PHYSICS

Physics explains how the universe behaves, from tiny atoms to massive galaxies. This series provides a comprehensive look at key areas of physics, from heat and energy to nuclear physics. Accessible text, detailed sidebars, and informative diagrams bring this fascinating area of science to life. Readers will learn key concepts and important applications along the way.



Volumes:

- Heat
- Light
- Magnetism
- Mechanics
- Nuclear Physics
- Sound

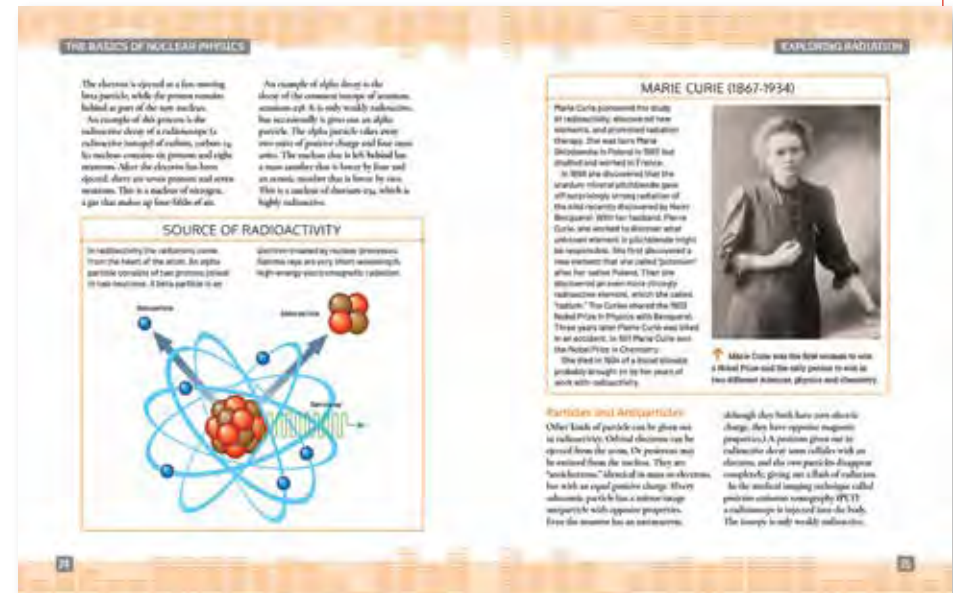
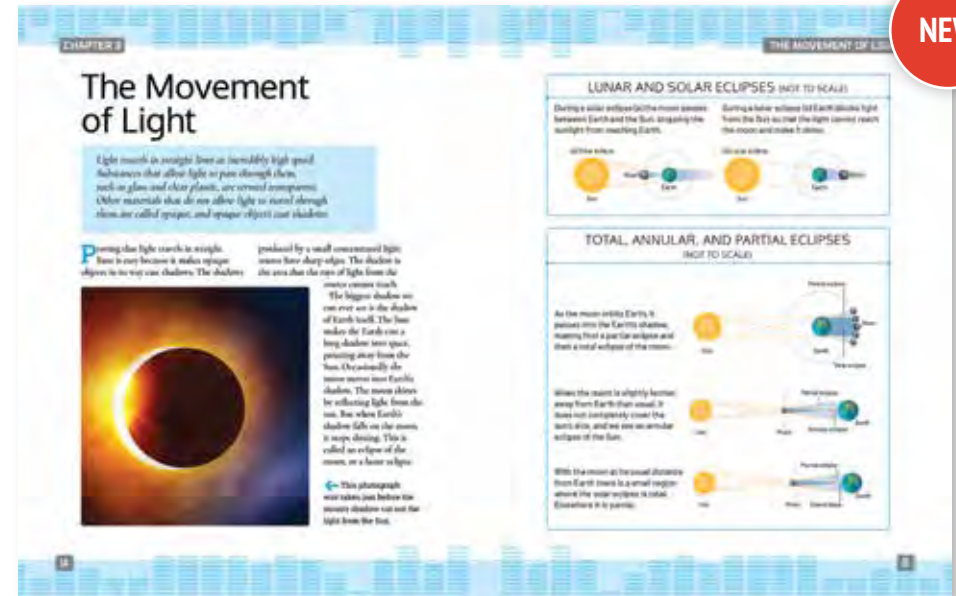
Specifications:

Grades 7–12, Ages 12–17

187 x 235 mm (7.375 x 9.25 in)

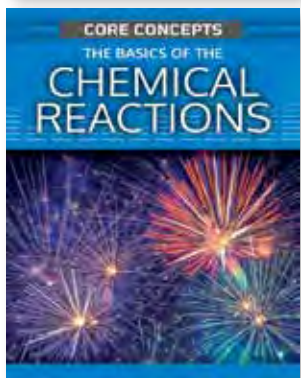
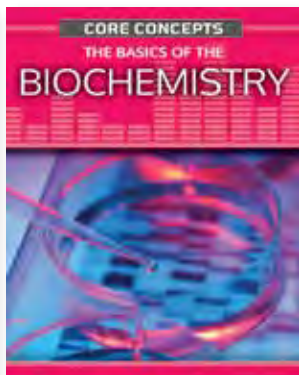
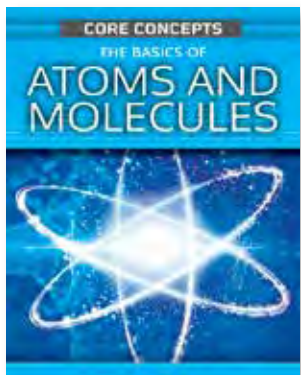
96 pp., 18,000 words, 75 photos and artworks

No. of volumes: 6



CORE CONCEPTS IN CHEMISTRY

Chemistry studies the properties of substances, how they behave, and how they change. It concerns everything in the universe and links to all other areas of science. This series gives readers a solid foundation in core chemistry topics. These books offer an up-to-date and easily digested guide to this important subject.



Volumes:

- Atoms and Molecules
- Biochemistry
- Chemical Reactions
- Chemistry
- Metals and Metalloids
- Nonmetals
- Organic Chemistry
- Periodic Table
- States of Matter

Specifications:

Grades 7–12, Ages 12–17

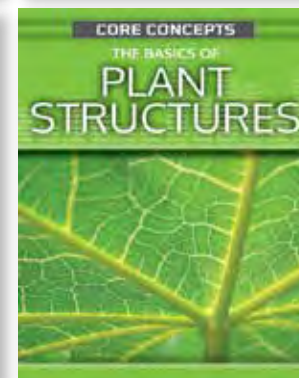
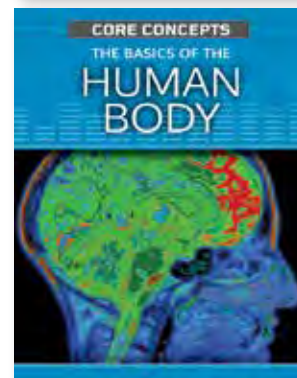
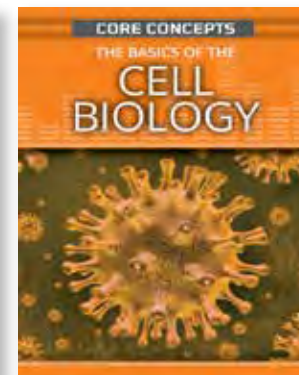
187 x 235 mm (7.375 x 9.25 in)

96 pp., 18,000 words, 75 photos and artworks

No. of volumes: 9

CORE CONCEPTS IN BIOLOGY

Understanding fundamental concepts is key to success in any academic discipline. These comprehensive and informative volumes provide an up-to-date account of core biology topics. Sidebars take a deeper dive into topics, suggest safe projects that students can carry out, and look at cutting-edge applications of the subjects.



Volumes:

- Animal Systems
- Biology
- Cell Biology
- Ecology
- Evolution
- Genetics
- Human Body
- Microbes
- Plant Structures
- Reproduction

Specifications:

Grades 7–12, Ages 12–17

187 x 235 mm (7.375 x 9.25 in)

96 pp., 18,000 words, 75 photos and artworks

No. of volumes: 10

FAST TRACK

Get on the Fast Track to learning with our branded books. Our Fast Track series gets children aged 5 to 8 off to a flying start on their reading adventure. The books cover topics younger readers want to read about.



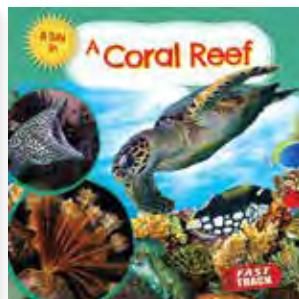
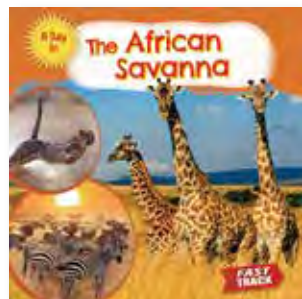
DETECTIVES

Become a reading detective and uncover facts about favourite subjects. Fact files, maps and annotated images provide the evidence. A quiz at the end of each book lets readers test their findings.



A DAY IN (A FAST TRACK SERIES)

Spend a day in the most exciting places on Earth. Find out how some amazing animals spend their time. Which creatures hunt during the day and which only come out at night? This series takes a fascinating look at biomes and animal behaviour.



Key selling points:

- Small blocks of text.
- Features many well-loved animals.
- Each book includes an activity to enhance learning.

Volumes:

- A Tropical Rainforest
- The Polar Regions
- The African Savanna
- A Coral Reef
- A Desert
- A Temperate Forest

Specifications:

Grades K–3, Ages 5–8

203 x 203 mm (8 x 8 in)

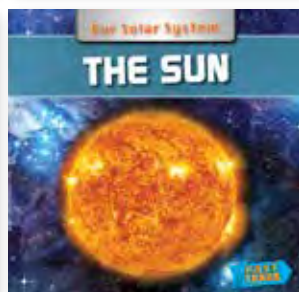
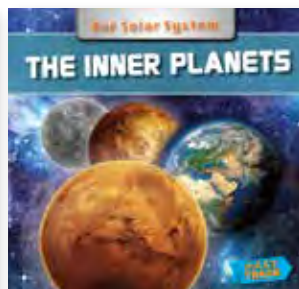
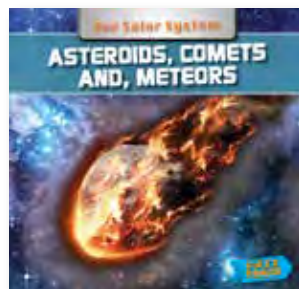
24 pp., 600–650 words, 20–25 photos and diagrams

No. of volumes: 6



OUR SOLAR SYSTEM (A FAST TRACK SERIES)

Explore the exciting topic of space with a series specially written for younger readers. Find out about the Sun, the star at the centre of our solar system, and the planets in orbit around it. What is a comet, and what is the difference between a meteor and a meteorite? How many astronauts have landed on the Moon? Find the answers to these questions and more.



Specifications:

Grades K–3, Ages 5–8

203 x 203 mm (8 x 8 in)

24 pp., 650 words, 20–25 photos and artworks

No. of volumes: 6

Key selling points:

- Beautiful photographs and diagrams bring the subject to life.
- Each book includes a simple activity.
- Clear text explains scientific ideas for the younger learner.

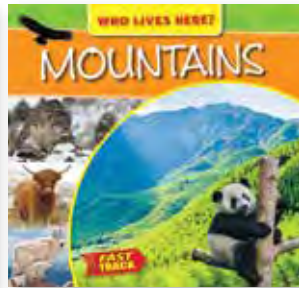
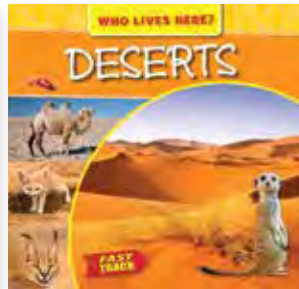
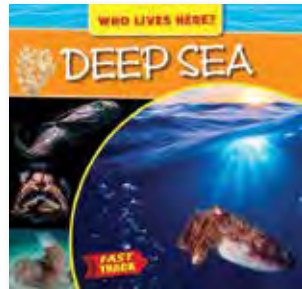
Volumes:

- The Sun
- The Moon
- Earth
- The Inner Planets
- The Outer Planets
- Comets, Asteroids and Meteors



WHO LIVES HERE? (A FAST TRACK SERIES)

This exciting series transports young readers to the most interesting environments on our planet and introduces some of the animals that live in them. With striking photographs and simple text, the series helps to explain the links between each biome and its animal inhabitants.



Specifications:

Grades K-3, Ages 5-8

203 x 203 mm (8 x 8 in)

24 pp., 600-650 words, 20-25 photos

No. of volumes: 6

Key selling points:

- Beautiful photographs illustrate a selection of animals that live in each of the world's major biomes.
- Clear text explains the special adaptations that enable the animals to live where they do.

Volumes:

- Deep Sea
- Deserts
- Frozen Lands
- Grasslands
- Mountains
- Rainforests



SIMPLE MACHINES (A FAST TRACK SERIES)

From seesaws to scissors, our most useful tools depend on one or more simple machines. Find out how simple machines work and how we use them every day. Perfect for STEM, this series introduces young readers to the six types of simple machines that people have been using for thousands of years.



Specifications:

Grades K–3, Ages 5–8

203 x 203 mm (8 x 8 in)

24 pp., 600–650 words, 20–25 photos and diagrams

No. of volumes: 6

Key selling points:

- Simple text explains scientific ideas for the younger learner.
- Colourful photos and labelled artworks.
- Hands-on activities aid further learning.

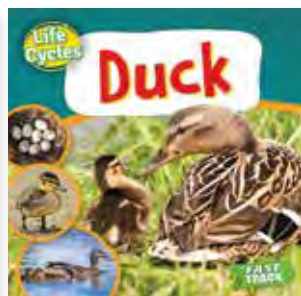
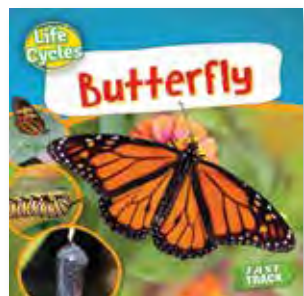
Volumes:

- Levers
- Pulleys
- Ramps
- Screws
- Wedges
- Wheels and Axles



LIFE CYCLES (A FAST TRACK SERIES)

All living things change and grow during their lives. This series introduces young readers to life cycles. Stunning photographs and simple text explain what life cycles are and how they work for a variety of different types of animals and flowering plants. Part of the established *Fast Track* brand, the books offer attractive visual information combined with straightforward text.



Specifications:

Grades K–3, Ages 5–8

203 x 203 mm (8 x 8 in)

24 pp., 600–650 words, 15–20 photos and artworks

No. of volumes: 6

Key selling points:

- Small blocks of text, carefully levelled for the reading age.
- Engaging photos.
- Activities and further research suggestions help children extend their learning.

Volumes:

- Butterfly
- Duck
- Frog
- Lion
- Salmon
- Sunflower



ANIMALS IN DANGER (A FAST TRACK SERIES)

Part of our Fast Track brand for young readers, this series looks at some of the animals facing a fight for survival because of hunting, loss of habitat or climate change. With stunning photos and levelled text, each book looks at how the animals live, why they are in danger and what is being done to help them survive.



Specifications:

Grades K-3, Ages 5-8

203 x 203 mm (8 x 8 in)

24 pp., 600-650 words, 20-25 photos and diagrams

No. of volumes: 6

Key selling points:

- Small blocks of text.
- Fact File for each animal.
- Each book includes a maths-based activity to enhance learning.

Volumes:

- Bengal Tigers
- Chimpanzees
- Green Sea Turtles
- Orangutans
- Polar Bears
- Sea Otters



AMAZING ANIMAL ADAPTATIONS (A FAST TRACK SERIES)

Animals have evolved amazing ways to survive in the wild. Some have special body parts, while others have adapted their behaviour to have the best chance of survival. Read these books to discover some weird and wild animal adaptations.



Specifications:

Grades K-3, Ages 5-8

203 x 203 mm (8 x 8 in)

24 pp., 600-650 words, 15-20 photos and diagrams

No. of volumes: 6

Key selling points:

- Small blocks of text.
- Includes familiar and less well-known examples.
- Each book includes an activity to enhance learning.

Volumes:

- Predator Protections
- Masters of Camouflage
- Super Senses
- Marvelous Movers
- Working as a Team
- Extreme Environments



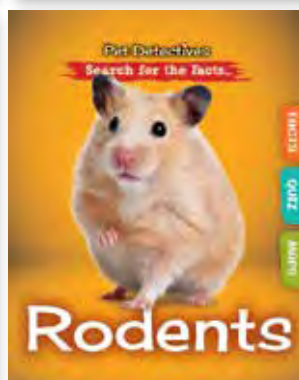
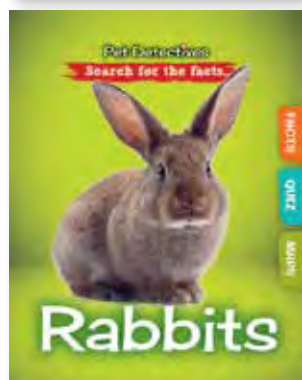
Spikes and spines

Some animals protect themselves with sharp points. Predators must beware or they will suffer a nasty wound!



PET DETECTIVES (A DETECTIVES SERIES)

Part of our successful *Detectives* brand, this series lets readers uncover facts about pets. Choose the pet that fits into your family, and learn how to keep your pet happy and healthy. Profile spreads focus on family-friendly breeds and species. Fantastic facts and the lively design make this the perfect series for pet owners and animal lovers.



Specifications:

Grades 2–4, Ages 6–9

229 x 178 mm (7 x 9 in)

24 pp., 700 words, 20–25 photos, maps and artworks

No. of volumes: 6

Key selling points:

- Guides help readers identify their perfect pet.
- Factfiles, Wow! boxes, and maps present information in different ways.
- Breed profiles focus on well-known and less familiar examples.

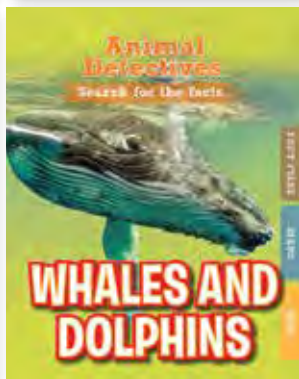
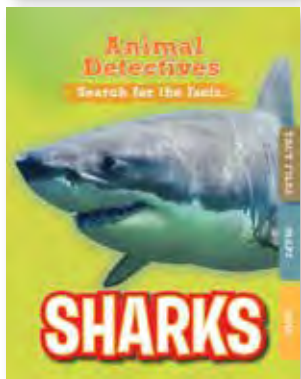
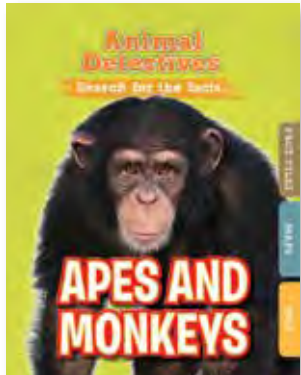
Volumes:

- Cats
- Dogs
- Fish
- Rabbits
- Reptiles
- Rodents



ANIMAL DETECTIVES (A DETECTIVES SERIES)

These eye-catching books introduce children to the world's most exciting creatures. Readers become animal detectives, uncovering facts about the animals with which we share our world. Each book features 11 different animals, with details about how each one lives, a fact file and a map showing where it is found.



Specifications:

Grades 2–4, Ages 6–9

229 x 178 mm (7 x 9 in)

24 pp., 700 words, 20–25 photos and artworks

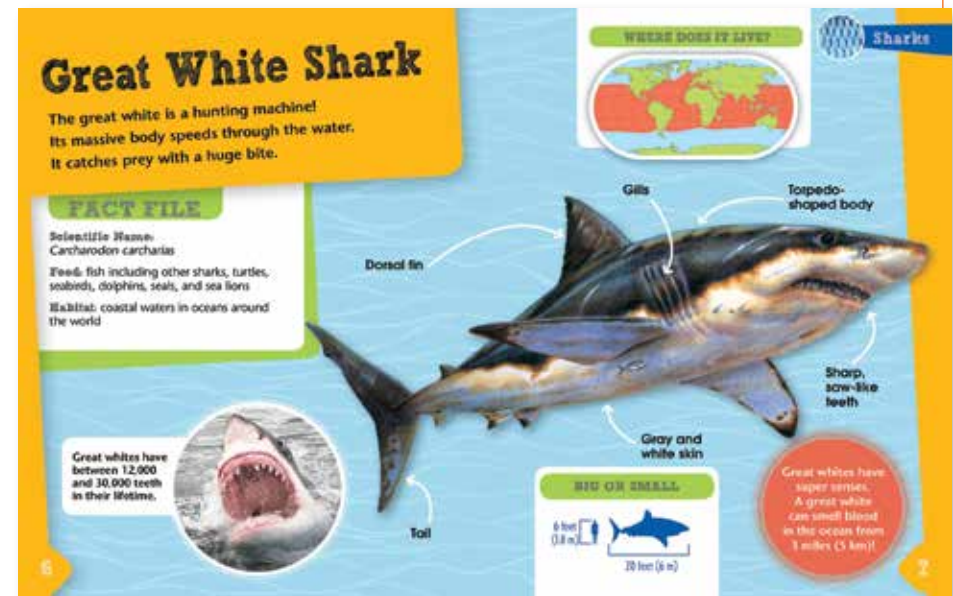
No. of volumes: 6

Key selling points:

- Presents key facts about popular animals.
- Accessible text, artworks and photographs.
- Fun quiz lets readers test their knowledge.

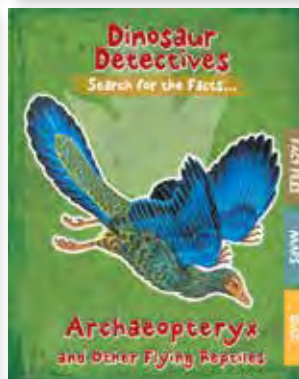
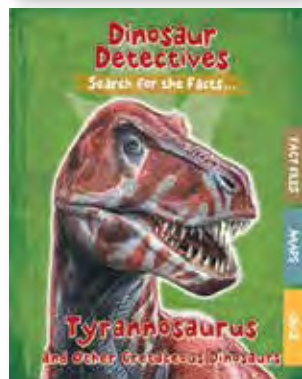
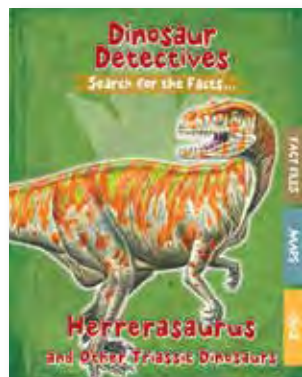
Volumes:

- Apes and Monkeys
- Big Cats
- Bugs
- Sharks
- Snakes
- Whales and Dolphins



DINOSAUR DETECTIVES (A DETECTIVES SERIES)

Become a 'dinosaur detective' and uncover facts about dinosaurs and other ancient reptiles. This series combines information about the age of the dinosaurs with a close-up look at some of the most well-known and best-loved types. A must for any young dinosaur enthusiast!



Specifications:

Grades 2-4, Ages 6-9

229 x 178 mm (7 x 9 in)

24 pp., 700 words, 20 artworks, maps and diagrams

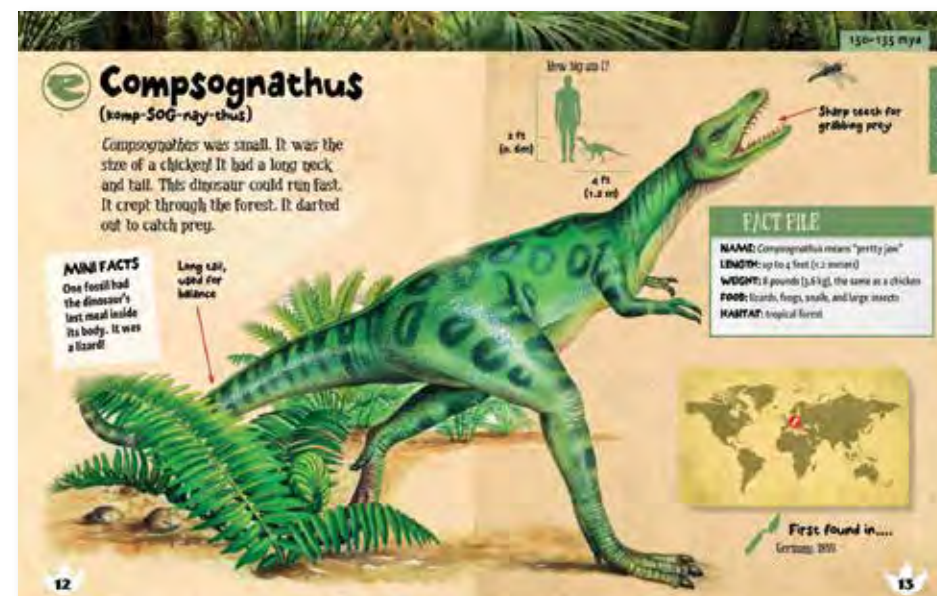
No. of volumes: 6

Key selling points:

- Presents key facts about popular dinosaurs and their relatives.
- Accessible text, artworks and photographs.
- Fun quiz lets readers test their knowledge.

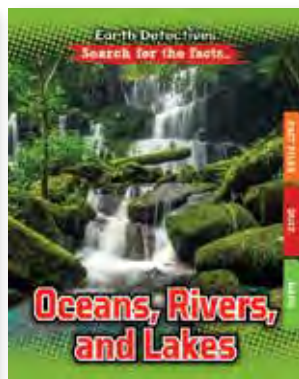
Volumes:

- Moschops and Other Ancient Reptiles
- Herrerasaurus and Other Triassic Dinosaurs
- Stegosaurus and Other Jurassic Dinosaurs
- Tyrannosaurus and Other Cretaceous Dinosaurs
- Archaeopteryx and Other Flying Reptiles
- Placodus and Other Swimming Reptiles



EARTH DETECTIVES (A DETECTIVES SERIES)

Be an Earth detective and discover the facts about our planet. From the highest mountains to the depths of the oceans, this series introduces readers to Earth and its natural features. Find out why volcanoes erupt, what makes the seasons, and which is the shortest river in the world.



Specifications:

Grades 2–4, Ages 6–9

229 x 178 mm (7 x 9 in)

24 pp., 700 words, 20–25 photos, maps and artworks

No. of volumes: 6

Key selling points:

- Presents key facts about popular planet Earth.
- Accessible text, artworks and photographs.
- Fun quiz lets readers test their knowledge.

Volumes:

- Biomes
- Mountains
- Oceans, Rivers, and Lakes
- Using Maps
- Volcanoes and Earthquakes
- Weather and Seasons



SPACE DETECTIVES (A DETECTIVES SERIES)

Learn about the fascinating subject of space in a brand-new way. Become a 'space detective' and uncover facts about the Sun and our solar system, space objects and space exploration. This series takes readers on a thrilling journey through the universe, with key information and close-up views. Essential reading for all budding astronauts.



Specifications:

Grades 2–4, Ages 6–9

229 x 178 mm (7 x 9 in)

24 pp., 700 words, 20 photos, maps and diagrams

No. of volumes: 6

Key selling points:

- Presents key facts about space for younger readers.
- Small nuggets of text linked to artworks and photographs.
- Fun quiz lets students test their knowledge.

Volumes:

- The Moon
- Mercury, Venus and Mars
- Jupiter, Saturn, Uranus and Neptune
- Space Exploration
- Asteroids, Meteors and Comets
- The Sun and Other Stars



KEY CONCEPTS IN STEM

This remarkable 23-book series covers all the key concepts from the four STEM subjects: Science (chemistry, physics and biology); Technology and Engineering; and Maths. This is the essential STEM collection for any school, library, or family. It can be taken as a whole or divided into five subject-specific mini series.

Key selling points:

- Written by subject experts.
- Offers a guided path through core subjects in STEM.
- Information graded to be relevant to student needs.

Specifications:

Grades 7–12, Ages 12–17

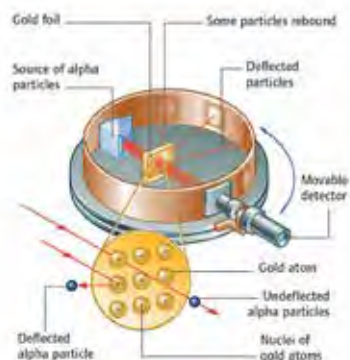
254 x 203 mm (10 x 8 in)

64 pp., 30,000 words, 60 photos and diagrams per volume

No. of volumes: 23

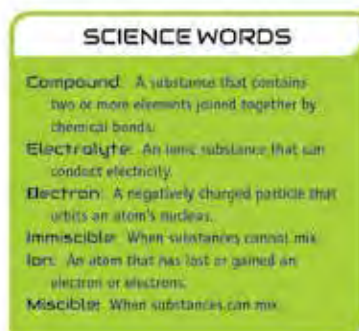
Special Features:

- “Science Words” boxes explain technical terms.
- “Science and Society” sidebars place STEM in a broader context.
- Biographical features note the contributions of major scientists.
- Timelines show how disciplines develop.



Illustrations:

Hundreds of clearly-labelled diagrams offer an unrivalled visual explanation of scientific principles.

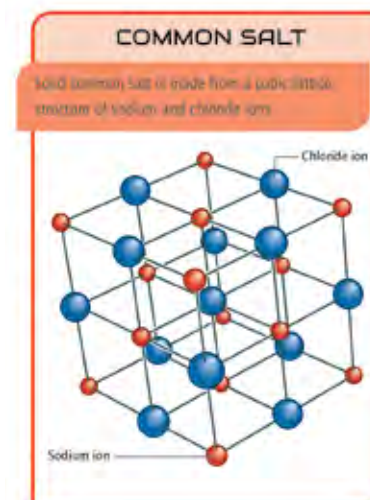
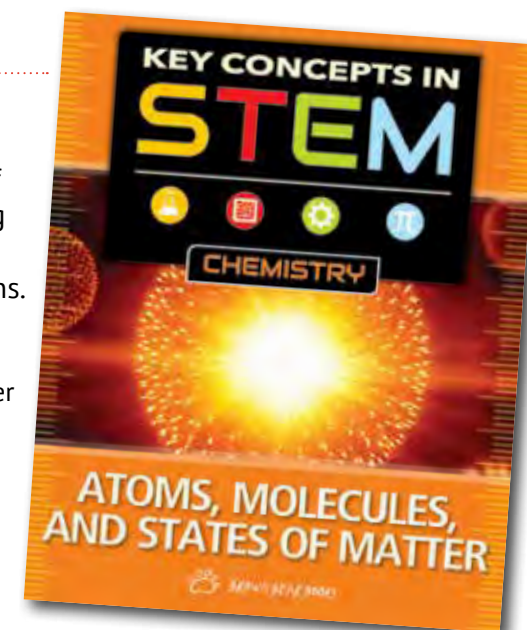


CHEMISTRY

Chemistry is the study of matter, its properties, and how it changes. These books cover the key areas of the subject, from the basic building blocks of atoms through chemical reactions and industrial applications.

Volumes:

- Atoms, Molecules and States of Matter
- Chemical Reactions
- Metals
- Nonmetals
- Organic Chemistry and Biochemistry



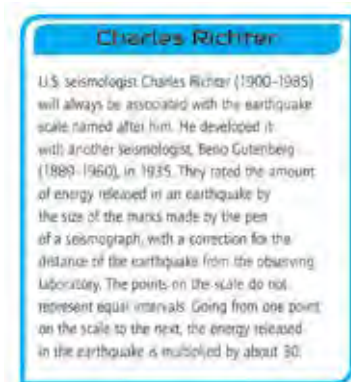
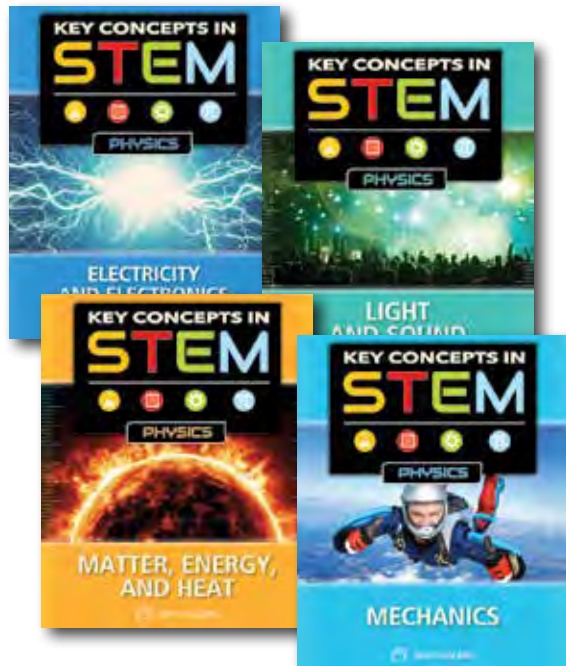
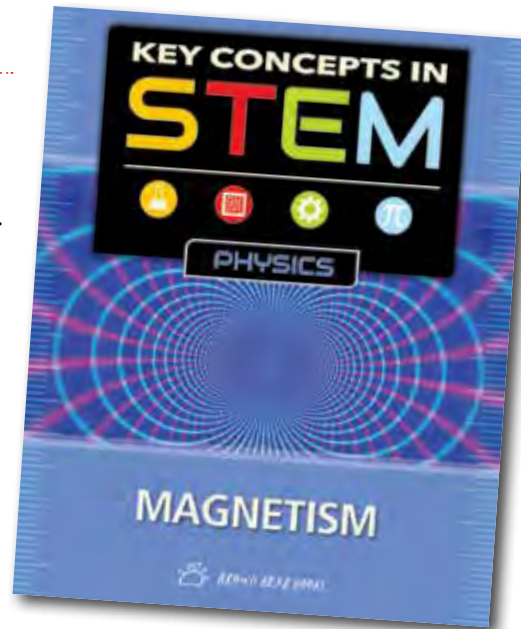
Side panels and boxed features explain chemical structures.

PHYSICS

Put simply, physics is the study of energy and matter. It asks questions about the smallest parts of atoms and the vast regions of the universe.

Volumes:

- Electricity and Electronics
- Light and Sound
- Magnetism
- Mechanics
- Matter, Energy and Heat



The story of science cannot be separated from the pioneers whose ideas pushed the boundaries of scientific understanding. Biographical sidebars introduce some of these trailblazing thinkers.

BIOLOGY

Biology is the science of life: what it is, how it began, and how it changes. Today, this area of study has critical implications as we battle to fight diseases and save our planet from the looming climate catastrophe.

Volumes:

- Animals and Humans
- Ecology
- Evolution
- Plants and Microorganisms
- Reproduction and Genetics



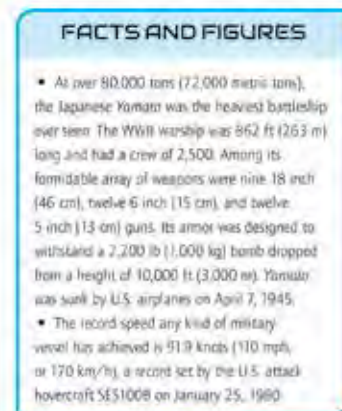
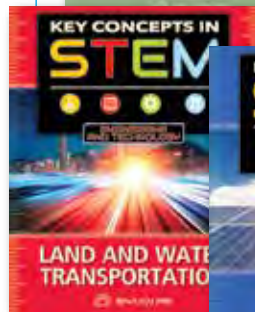
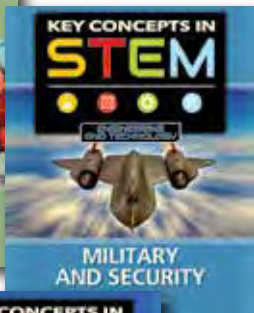
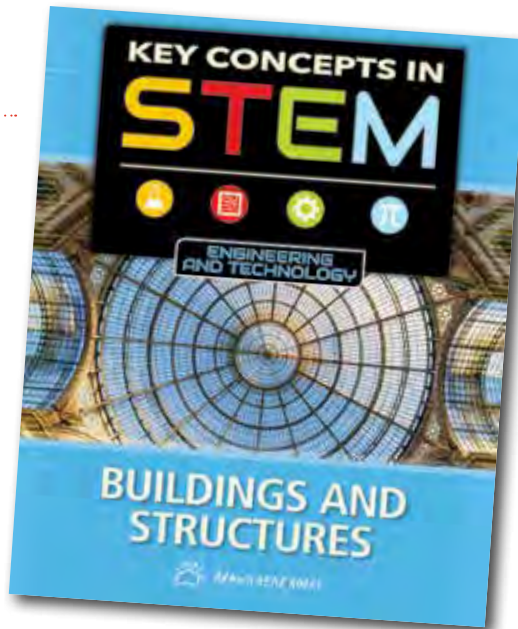
Try This boxes feature activities that explain key concepts.

ENGINEERING AND TECHNOLOGY

Engineering and technology are the practical applications of science. They have helped develop the tools, structures, machines and vehicles that we use every day.

Volumes:

- Air and Space Technology
- Buildings and Structures
- Land and Water Transportation
- Medicine and Health
- Military and Security Technology
- Power and Energy



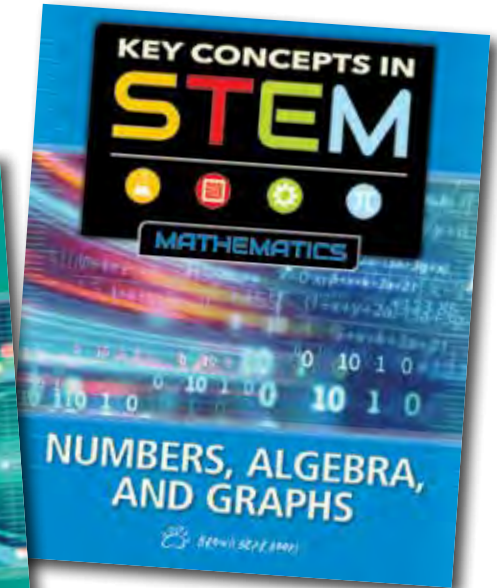
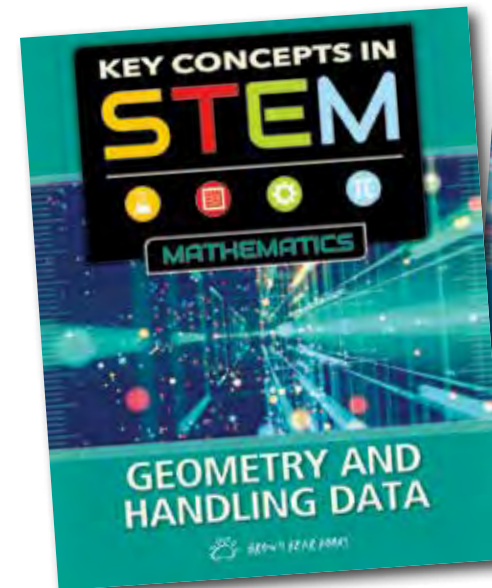
Sometimes the numbers speak for themselves. Facts and Figures boxes provide the statistics and numbers that underly a scientific topic.

MATHEMATICS

Mathematics is a language of numbers that helps us explain the world. These two books provide a straightforward guide to the key areas of maths, how they interconnect, and their practical uses.

Volumes:

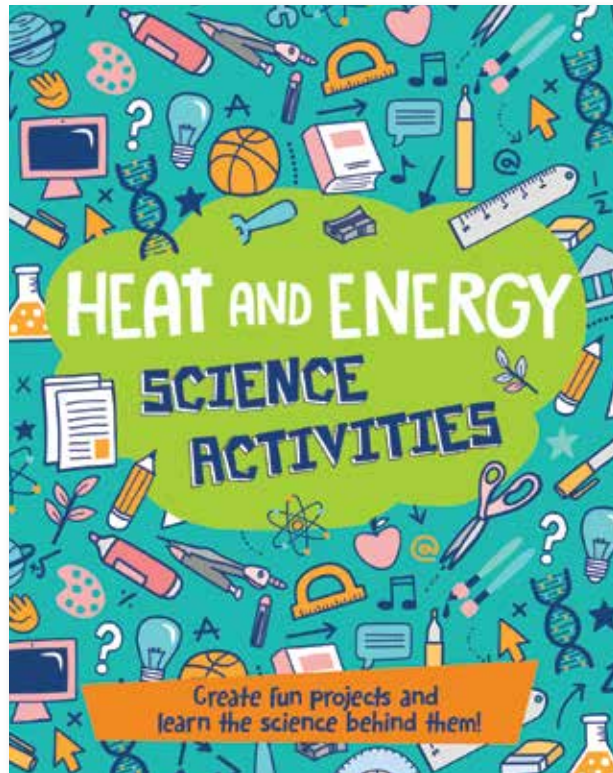
- Numbers and Algebra
- Geometry and Handling Data (Statistics and Probability)



Timeline spreads show the history of a discipline, while glossaries explain key terms.

SCIENCE ACTIVITIES

Get hands-on with STEM! These books contain a range of projects that will teach children basic STEM concepts while keeping them busy for hours. All the experiments can be done at home and give children an understanding of scientific principles through practical activities.



Specifications:

Grades 4–6, Ages 8–10

203 x 254 mm (8 x 10 in)

32 pp., 1800 words, 70 artworks per book

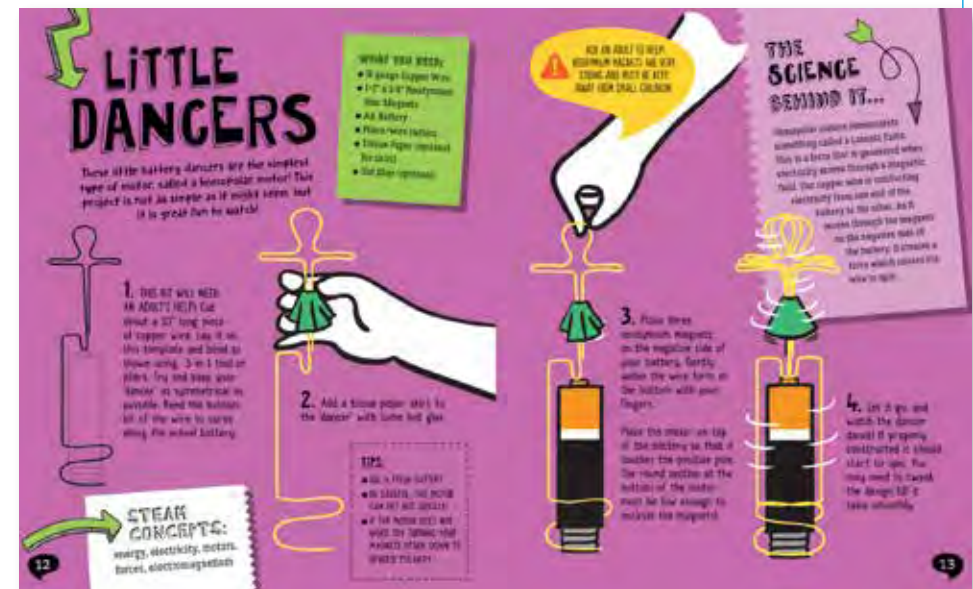
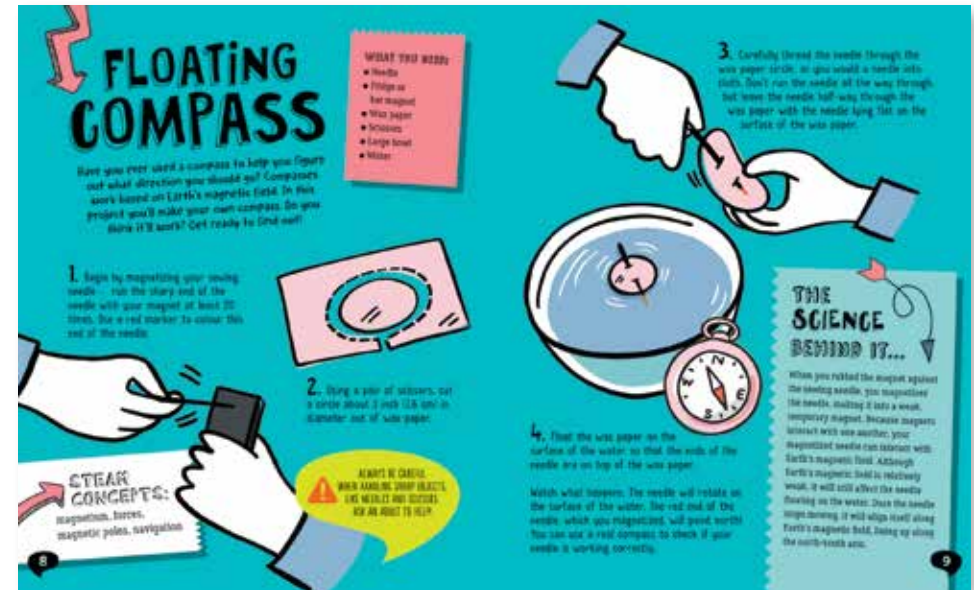
No. of volumes: 6

Key selling points:

- Lively artworks.
- Special boxes explain the principles behind the experiments.
- 12 projects per volume.

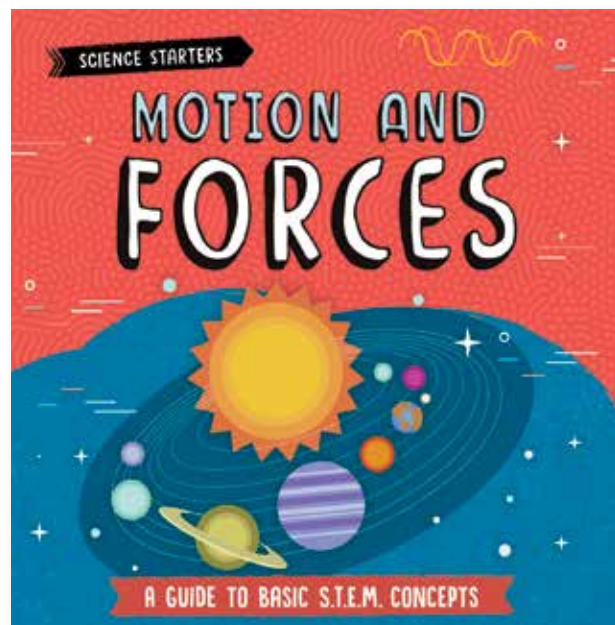
Volumes:

- Electricity and Magnetism
- Force and Motion
- Heat and Energy
- Light and Color
- Sound and Hearing
- Weather and Climate



SCIENCE STARTERS: A GUIDE TO BASIC STEM CONCEPTS

This beautifully illustrated series gives children an introduction to the key themes in STEM. Short panels of text are linked to artworks and photos, giving a strong visual guide to the concepts. This series will give young readers a firm grounding in the subjects, giving them the confidence and the enthusiasm to take their learning further.



Specifications:

Grades 2–4, Ages 7–9

203 x 203 mm (8 x 8 in)

32 pp., 1200 words, 30–35 photos and diagrams

No. of volumes: 6

Key selling points:

- Lively colourful design, mixing photos with attractive artwork.
- Simple descriptions and bite-size boxes of text.
- Fun quiz at the end of each book lets readers test what they've learned.

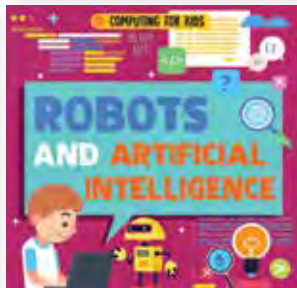
Volumes:

- Electricity and Magnetism
- Human Body
- Light and Energy
- Motion and Forces
- Simple Machines
- States of Matter



COMPUTING FOR KIDS

This bright and colourful series is a first introduction for young children to computers and how they work. From the hardware inside a computer, to networks and smart technology, this series explains the key concepts that are essential in today's digital world. The books provide a quick understanding of basic computing functions.



Specifications:

Grades 1–4, Ages 6–9

203 x 203 mm (8 x 8 in)

32 pp., 1800 words, 25–30 photos and diagrams

No. of volumes: 4

Key selling points:

- Lively colourful design.
- Explains concepts in a simple, easy-to-understand way.
- Fun quiz at the end of each book lets readers test what they've learned.

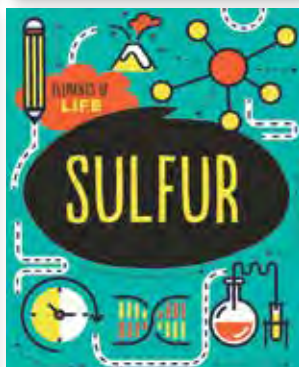
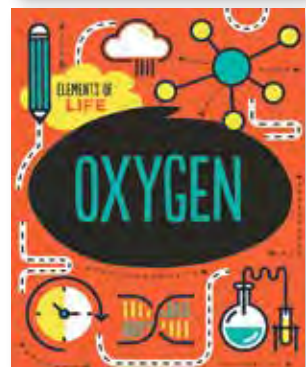
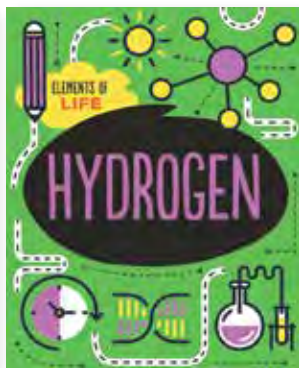
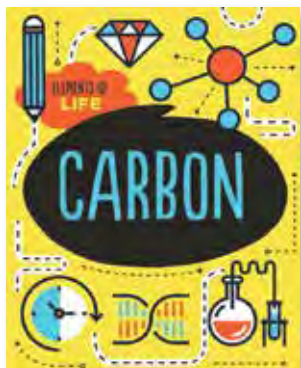
Volumes:

- How Computers Work
- Computer Programs and Coding
- Networks and the Internet
- Robots and Artificial Intelligence



ELEMENTS OF LIFE

All living things – from microscopic bacteria to blue whales – are made mainly of the same six ingredients. These six chemical elements are the building blocks of life. Each book tells the story of one of these elements, explaining what it is, how it was discovered, how it reacts – and what makes it vital to life processes.



Key selling points:

- Text explains concepts clearly.
- Spread-based so readers can dip in or read from cover to cover.
- Illustrated with colourful photographs and clearly labelled diagrams.

Volumes:

- Carbon
- Hydrogen
- Nitrogen
- Phosphorus
- Sulfur
- Oxygen

Specifications:

Grades 2–5, Ages 7–10

203 x 254 mm (8 x 10 in)

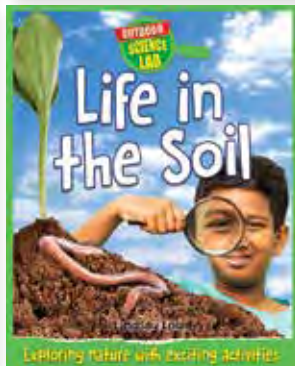
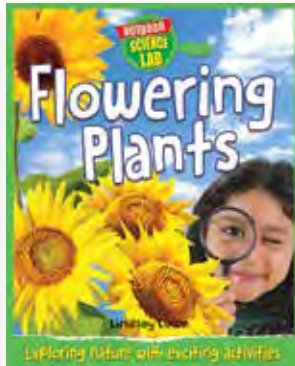
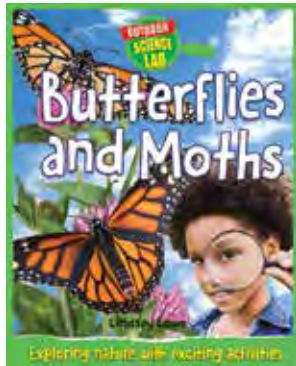
32 pp., 2500 words, 36–40 artworks and photographs

No. of volumes: 6



OUTDOOR SCIENCE LAB

A hands-on introduction to nature, with projects and experiments that children can carry out in their own garden, school playground or local park. Introductory and analytical sections are mixed with safe and fun activities, clearly explained with step-by-step photographs.



Key selling points:

- An exciting and practical introduction to nature.
- Close Up and Fun Fact boxes give interesting asides.
- Step-by-step photography makes the activities easy to follow.

Volumes:

- Butterflies and Moths
- Flowering Plants
- Insects
- Life in the Soil

Specifications:

Grades 3–6, Ages 8–11

254 x 203 mm (10 x 8 in)

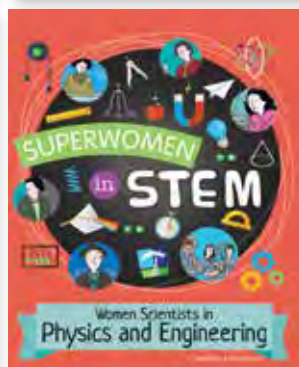
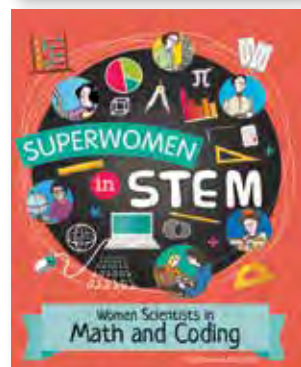
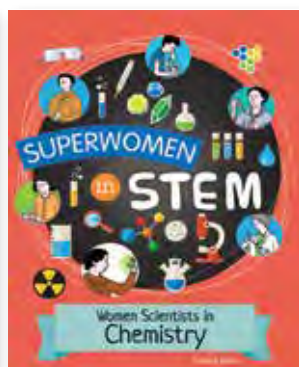
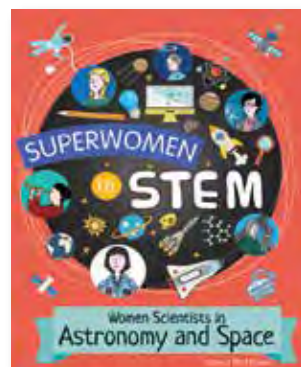
32 pp., 2700 words, 35–40 photos

No. of volumes: 4



SUPERWOMEN IN STEM

This exciting series looks at the lives and work of some notable women pioneers in STEM (science, technology, engineering and maths). Each book looks at six incredible women scientists. It describes their struggles, celebrates their achievements and shows why their work was important. Read these books to be inspired!



Specifications:

Grades 4–5, Ages 9–10

229 x 178 mm (7 x 9 in)

48 pp., 7000 words, 10 artworks, 20 photos

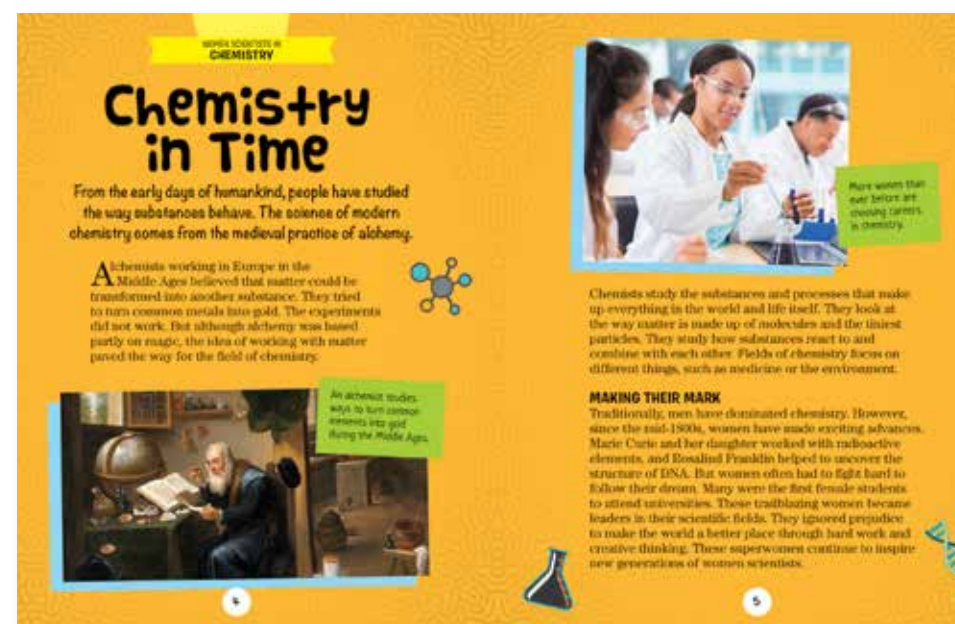
No. of volumes: 6

Key selling points:

- Accessible text and clever character artworks engage readers.
- Each book includes a timeline, glossary and ideas for further research.

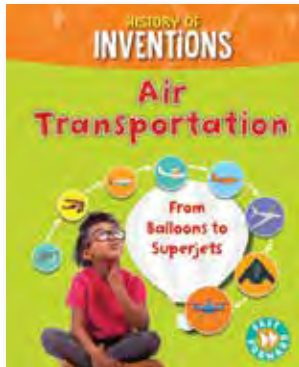
Volumes:

- Astronomy and Space
- Chemistry
- Life Science
- Maths and Coding
- Medicine and Health
- Physics and Engineering



HISTORY OF INVENTIONS

Even very young kids can use a smartphone and listen to music on a streaming site, but how did we get to the technology we use today? This series traces the history of inventions, explaining how one breakthrough leads to the next. A visual timeline at the bottom of each spread acts as a reminder of how the story unfolds.



Specifications:

Grades 2–4, Ages 7–10

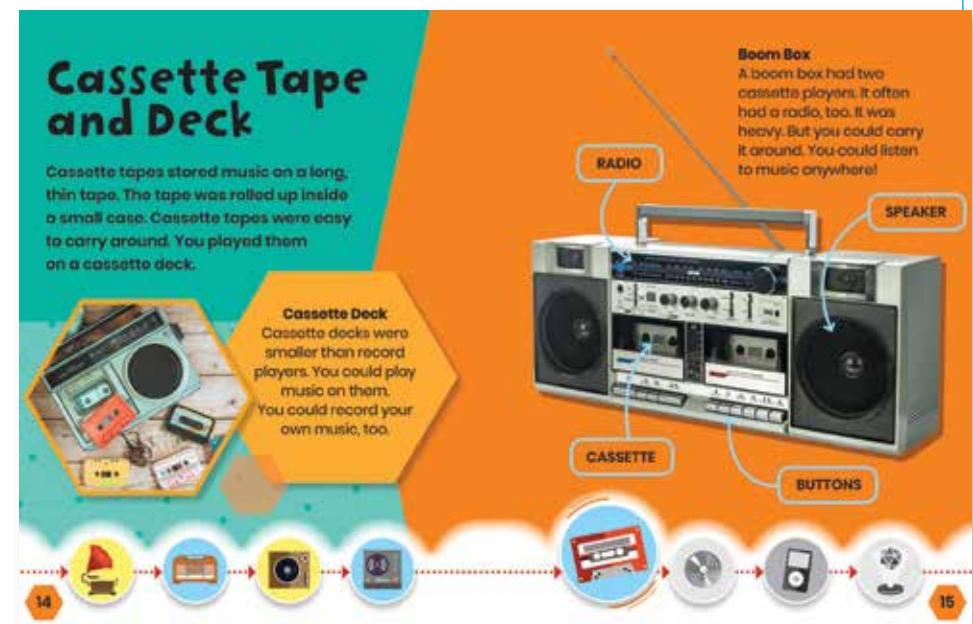
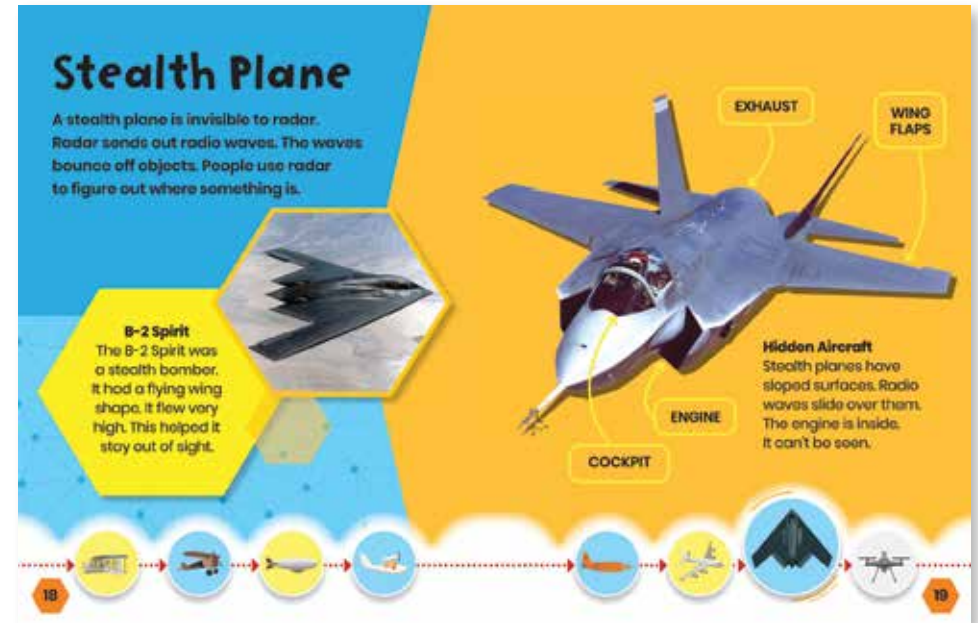
229 x 178 mm (7 x 9 in)

24 pp., 850–900 words, 20–24 photos and artworks

No. of volumes: 6

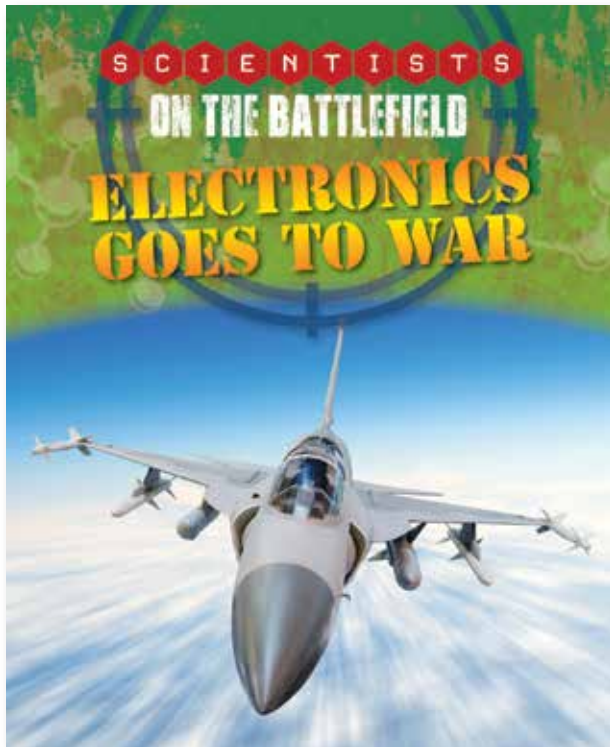
Volumes:

- Air Transportation: From Balloons to Superjets
- Communication Technology: From Smoke Signals to Smartphones
- Computer Technology: From Punch Cards to Supercomputers
- Music Technology: From Gramophones to Music Streaming
- Road Transportation: From Carts to Racing Cars
- Space Exploration: From Rockets to Space Stations



SCIENTISTS ON THE BATTLEFIELD

From gunpowder to drones, these books use the drama of combat to introduce readers to scientific principles. Discover the key role that scientists and mathematicians have played in the history of warfare and find out why brainpower is always the most powerful weapon in any war.



Specifications:

Grades 5–8, Ages 10–13

228 x 178 mm (7 x 9 in)

48 pp., 5000 words, 50 photos and diagrams

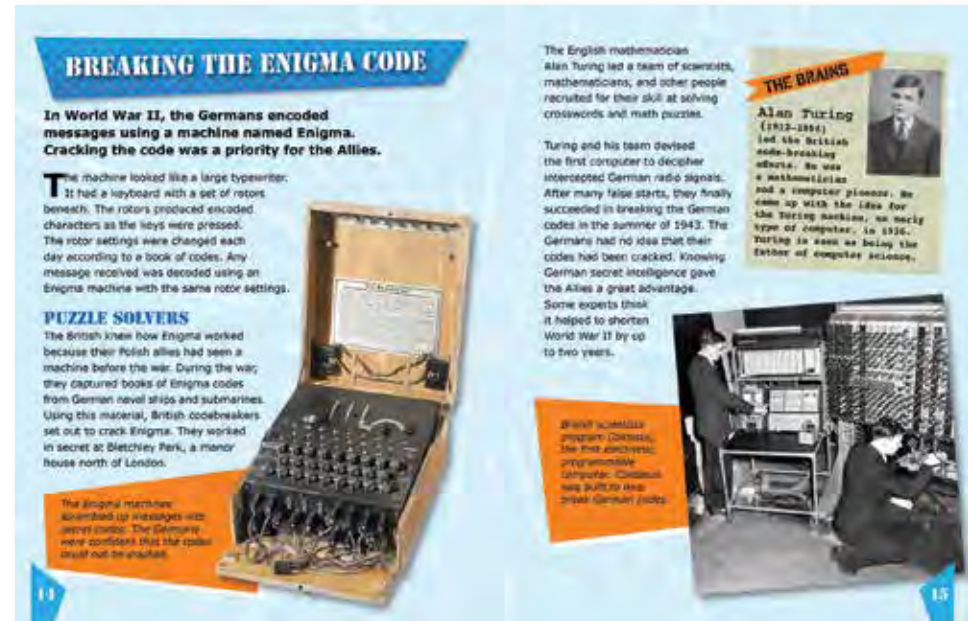
No. of volumes: 6

Key selling points:

- Shows how science has been used in warfare.
- Science File boxes explain scientific principles.

Volumes:

- Biology Goes to War
- Chemistry Goes to War
- Electronics Goes to War
- Engineering Goes to War
- Maths Goes to War
- Physics Goes to War



DRONE ATTACK

Since the 1990s, unmanned aerial vehicles (UAVs), or drones, have become a key part of US and European warfare.

Drones were first fitted with cameras to be used for reconnaissance. In 2001 the US Air Force modified the Predator drone to fire missiles. Every branch of the US military now uses unmanned air weapons systems. Drones range in size from aircraft that can be carried in a backpack to the RQ-4 Global Hawk, which is bigger than an airplane. Drones play a key role in the "War on Terror," providing surveillance and strikes on enemy targets.

SCIENCE FILE

Radio Control

Drones can be programmed to fly a route guided by computers. More often, they are steered remotely by a pilot using radio control. The pilot watches video from the UAV and uses a bank of controls to steer the drone. The commands can be sent to the drone instantly via satellite, even across the world.

The RQ-4 Predator carries a thermal imaging camera and a satellite link. It has two missile launchers under the wings.



LONG-DISTANCE OPS

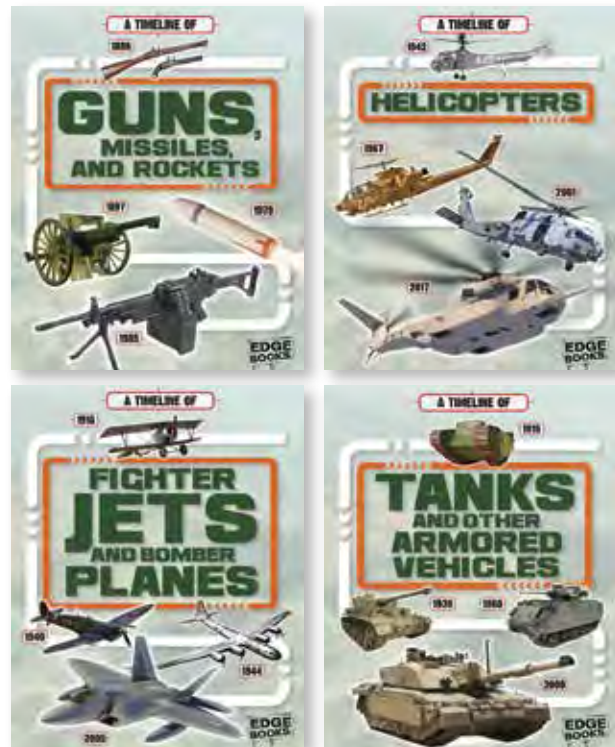
Drones are operated by trained military pilots. Many drones are based at Creech Air Force Base near Las Vegas. The planes can remain airborne for hours or even days. They fly at such high altitudes they cannot be seen from the ground. Cameras and radar sensors on the drone send back video and still images for analysis.

Intelligence experts study the images taken by drones to identify suspicious activity or known enemy individuals. US military forces on the ground may help to confirm the target for an attack. Drones fire a range of missiles or drop bombs. After an attack, analysts study images of the aftermath to judge the results.

This image of a target truck in Iraq was used by an MQ-9 Reaper. The image shows the information a drone operator needs to carry out a strike on such a target.

MILITARY TECHNOLOGY TIMELINES

This exciting timeline series tells the story of modern weapons by tracking the breakthroughs and inventions that have made them possible. Using a highly graphical timeline style, it traces the history of technology that can make the difference between life and death.



Specifications:

Grades 3–6, Ages 8–11

228 x 178 mm (7 x 9 in)

32 pp., 3250 words, 50 photos and artworks

No. of volumes: 6

Key selling points:

- Each spread looks in detail at one key piece of weaponry or hardware.
- A visual timeline, running through the book, shows the chronology.

Volumes:

- Drones and Military Robots
- Fighters and Bombers
- Guns, Rockets, and Missiles
- Helicopters
- Tanks and Armored Vehicles
- Warships and Submarines



MACHINE GUNS

The first machine gun had been used in the U.S. Civil War. Then, in 1864, a new kind of automatic weapon was developed.

The first fully automatic machine gun was invented in 1864 by U.S. inventor Hiram Maxim. His gun used the gas caused by firing a bullet and the energy of the recoil of the gun to move the next bullet into position. The Maxim gun could fire more than 600 bullets per minute. It used water cooling to prevent its barrel from overheating. However, this made the gun very heavy, and other inventors soon developed lighter versions, such as the Lewis gun in 1912. These new weapons led to a large number of deaths and injuries in World War I because of their rapid rates of fire.

TIMELINE

1914
BIG BERTHA

The Germans develop a massive nicknamed Big Bertha. The gun fires heavy 16.5-inch (420-mm) caliber shells in a high arc. The Germans use the weapons to destroy enemy defenses.



1915
INTERLOCKING GEAR

German inventors come up with an interlocking gear device. It allows a machine gun to fire through operating on a cogwheel.

1916
THE SOMME

German machine gunners and other weapons left about 20,000 British soldiers on the field day of the Battle of the Somme in France during World War I.

1926
GODDARD'S ROCKET

U.S. inventor Robert Goddard launches the first successful liquid-fuel rocket.

EYEWITNESS

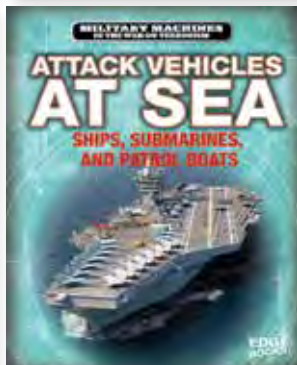
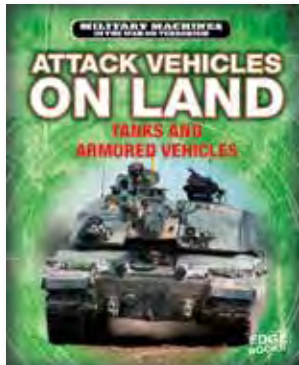


The Lewis machine gun opened up with a murderous fire, both from the front and from some buildings which had been out of sight behind some trees. Men began to stumble and fall, then to go down like corn before a scythe. The cap from the head of the tall in front of me flew from his head and he fell. I stumbled over him. Even to this day I feel no shame when I say that I stayed behind 1 man.

British Lewis gunner, 1st Battalion, 1st Division, Battle of the Somme, 1916.

MILITARY MACHINES IN THE WAR ON TERRORISM

The war on terrorism was launched by the United States in 2001 in response to the September 11th attacks on the World Trade Center and the Pentagon. The hardware used by the US and coalition forces was at the cutting edge of military technology. This series looks at machines in action in some of the most dangerous places on Earth.



Specifications:

Grades 3–5, Ages 8–10

229 x 178 mm (7 x 9 in)

32 pp., 1800 words, 25–30 photos

No. of volumes: 6

Key selling points:

- Intro text describes each machine's role.
- Stat boxes give essential technical specifications.
- Large annotated photos point out key parts of the machine.
- On-the-page glossary boxes explain difficult words as they are encountered.

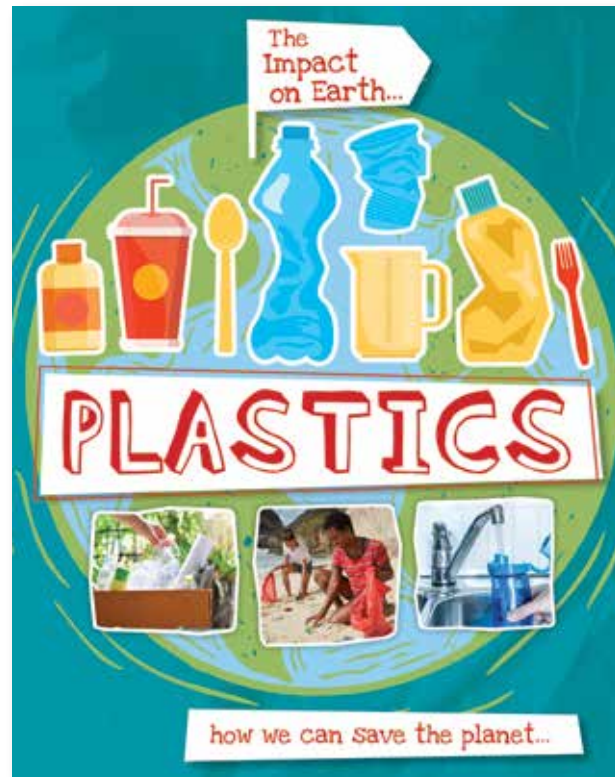
Volumes:

- Attack Vehicles in the Air
- Attack Vehicles on Land
- Attack Vehicles at Sea
- New Generation Vehicles
- Special Forces Vehicles
- Transport Vehicles



IMPACT ON EARTH (HOW WE CAN SAVE THE PLANET)

The modern world is full of remarkable developments that many of us take for granted. But many of these developments come at a cost. This series looks at the benefits of modern developments but also the negative impact on our planet and what we can do to change the situation.



Key selling points:

- Clear, concise text.
- Boxes highlight what readers can do to help.
- Lively and informative graphics.

Volumes:

- Buildings and Cities
- Energy
- Food and Farming
- The Internet
- Plastics
- Travel and Transport

Specifications:

Grades 2–5, Ages 7–10

254 x 203 mm (10 x 8 in)

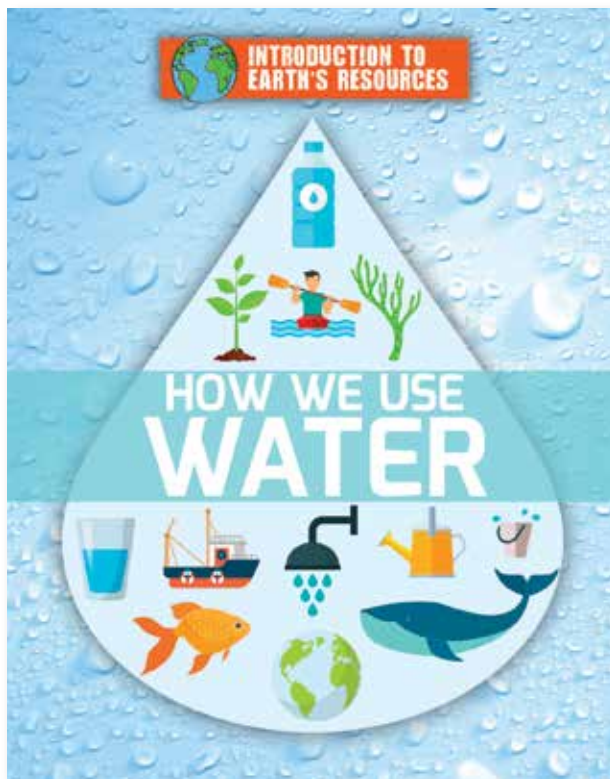
32 pp., 2500 words, 25–30 photos and diagrams

No. of volumes: 6



EARTH'S RESOURCES

Earth's natural resources are important to our lives. Some are vital; others have transformed the way we live. This series introduces readers to six groups of resources, explaining why they are important, whether or not they are renewable, and what we can do to recycle and reuse them. Each book ends with a checklist of actions that readers can put into practice.



Specifications:

Grades 2–5, Ages 7–10

254 x 203 mm (10 x 8 in)

32 pp., 2500 words, 30–35 photos and diagrams

No. of volumes: 6

Key selling points:

- Lively colourful design.
- Packed with infographic facts and statistics
- Fun quiz at the end of each book lets readers test what they've learned.

Volumes:

- Air
- Food
- Fossil Fuels
- Rocks and Minerals
- Water
- Wood

Growing Crops

A lot of the foods that we eat are plants. They are often grown on farms.

Plants that are grown for food are called crops. Rice, corn, and wheat are types of grain. They are some of the most common crops. Farmers also grow fruits and vegetables. Even drinks like tea and coffee are grown as crops on large farms.

Farming plants is one of the world's major industries.

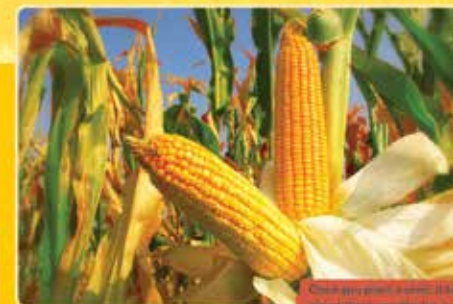


More than 40% of the world's calories come from just 3 crops: rice, wheat, and corn.



About 11% of all the land on Earth is used for growing crops.

Over 40% of the world's food is grown on just 1% of the land.



Corn is a common crop. It takes about 90 days to grow. It is one of the most important crops in the world.

On the Farm

Many crops are grown in large fields. The farmer plants seeds and then waters them as the plants grow. Once the plants are ready, they are harvested. The parts that we eat, such as the grains on a stalk of wheat, are separated from the rest.

Raising Animals

Many people eat meat. The animals that provide meat are raised on farms.

Long ago, people hunted animals to eat. Many people still do this, but most meat now comes from farms. Farmers raise cows, pigs, chickens, sheep, and goats. Some farms raise ostriches or bison. Farmers feed and take care of the animals until the animals are ready to be eaten.

Large numbers of animals are raised on farms around the world.



Farmers raise about 66 million chickens every year. That is nearly 9 chickens for every person in the world.



An average dairy cow can produce more than 1,900 gallons (7,200 l) of milk in a year.

In some parts of the world, farmers use animals instead of tractors to pull plows.

More than Meat

We raise farm animals for other reasons, too. Cows and other animals, such as goats, produce milk. We drink milk and also make it into cheese, ice cream, and yogurt. Chickens and ducks produce eggs, and bees make honey.



Farmers raise shrimp, salmon, and other seafood on fish farms.

SPACE FACTS AND FIGURES

From our nearest neighbour in the solar system to distant galaxies and black holes, get the facts and figures about space. This illustrated series gives young readers the lowdown on an always popular subject. Read about mysterious exoplanets, how stars are born and why humans might one day be holidaying in space!



Specifications:

Grades 1–3, Ages 6–9

203 x 203 mm (8 x 8 in)

32 pp., 2000 words, 50–60 photos and diagrams

No. of volumes: 6

Key selling points:

- Original artworks with a combination of photos and labelled diagrams.
- 'Go Figure' boxes on each spread.
- Each book ends with a fun quiz so readers can test their knowledge.

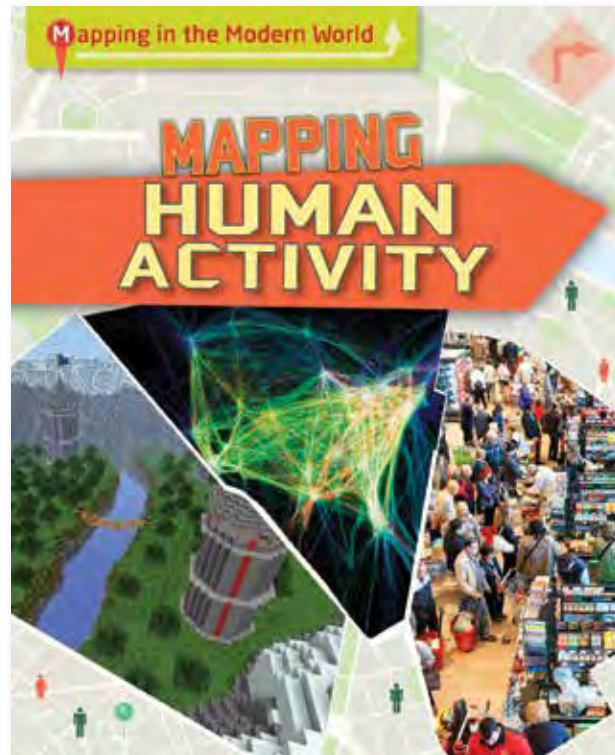
Volumes:

- Asteroids, Meteors and Comets
- Exploring Space
- Galaxies and Stars
- The Moon
- Planets
- The Sun & The Solar System



MAPPING IN THE MODERN WORLD

Maps are changing. Not just a picture of places, modern maps show events and ideas as well. They reveal details of our planet from space and the billions of connections in our brains. Read these books to find out the amazing ways that maps are being used now – and how they might be used in the future.



Key selling points:

- Each book ends with a project-based spread with activities to try.
- Shows how our ways of mapping can change the way we understand the world.

Volumes:

- The Changing Face of Maps
- Mapping Human Activity
- Mapping in a Digital World
- Mapping the Physical World
- Mental Maps and Mapping the Mind
- Mapping the Future

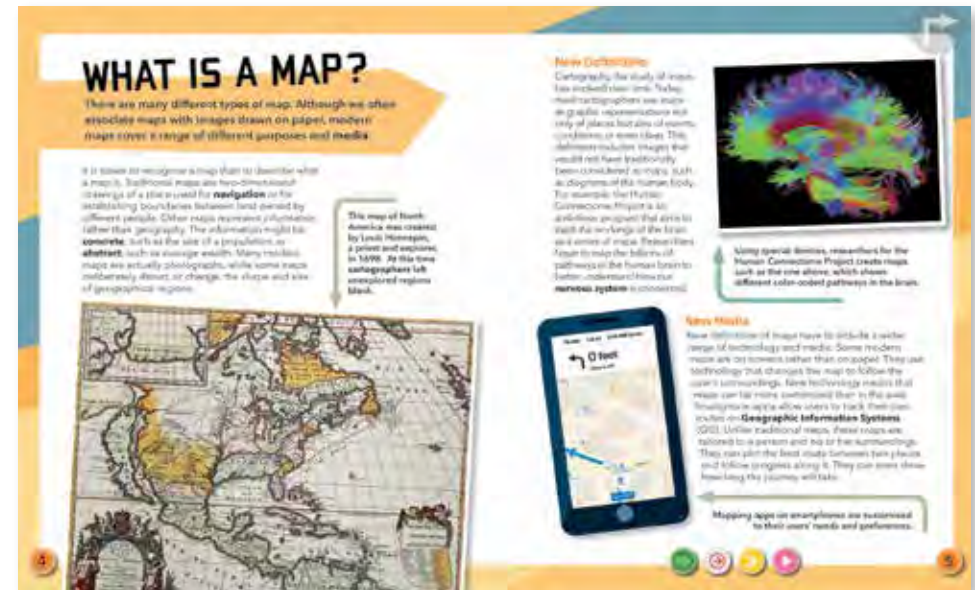
Specifications:

Grades 4–7, Ages 9–12

254 x 203 mm (8 x 10 in)

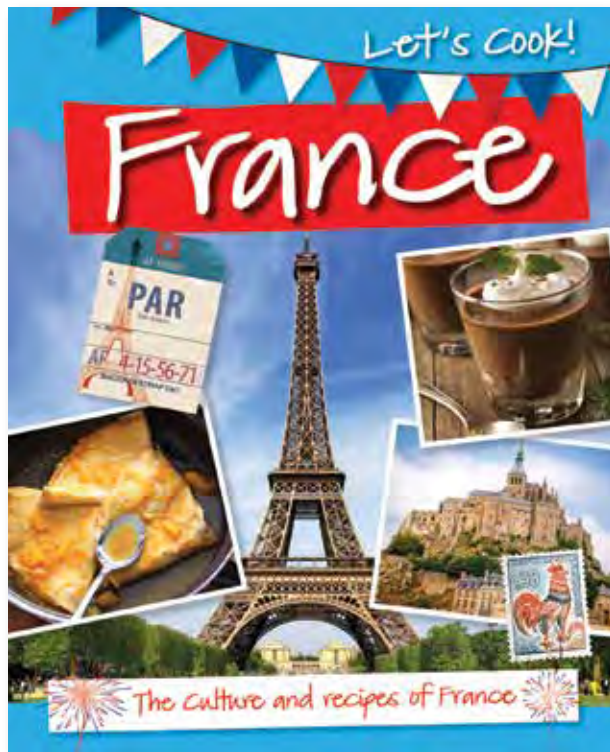
32 pp., 4500 words, 30–40 photos and diagrams

No. of volumes: 6



LET'S COOK! (EXPLORE THE WORLD WITH FOOD)

Let's Cook! is a new way of diving into human geography by exploring the recipes and cultures of six vibrant countries. Discover the dishes that people eat in their daily life and for special celebrations, and learn how to cook them too! Each book includes easy-to-make and delicious recipes and also looks at the culture, geography and history of the nation under discussion.



Specifications:

Grades 4–7, Ages 9–12

235 x 184 mm (7 1/4 x 9 1/4 in)

48 pp., 4500 words, 40–45 photos

No. of volumes: 6

Key selling points:

- Lively, colourful design.
- Easy-to-follow recipes with step photography.
- Lots of information about how people live and eat in each country.

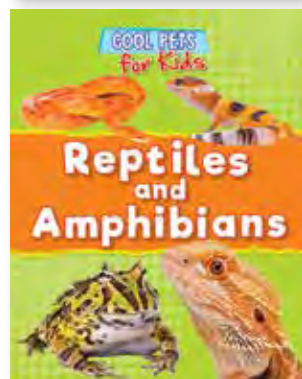
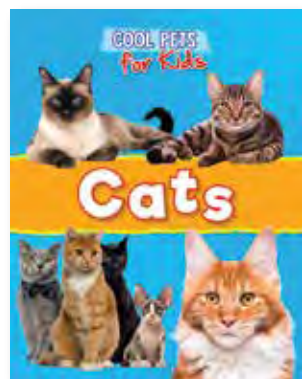
Volumes:

- China
- France
- India
- Italy
- Japan
- Mexico



COOL PETS FOR KIDS

Whether you own a pet, are thinking of getting one or just want to read about some cool animals, this series is for you. Each book has helpful hints and advice on choosing the pet you need.



Specifications:

Grades 2–6, Ages 7–11

254 x 203 mm (8 x 10 in)

32 pp., 2800 words, 40–45 photos and artworks

No. of volumes: 8

Key selling points:

- Checklists show what you need for your pet.
- Advice on how to choose a pet that fits your family's lifestyle.

Volumes:

- Birds
- Cats
- Dogs
- Fish
- Horses and Ponies
- Insects and Spiders
- Rabbits, Mice and Rats
- Reptiles, Amphibians and Snakes



CURIOUS NATURE

These fun and fact-filled question-and-answer books are perfect for curious readers. Colourful artworks and carefully tailored text answer the questions that children love to ask about the natural world. From 'Why do zebras have stripes?' to 'Why does my stomach rumble?', some of the answers might surprise you!



Specifications:

Grades 2–4, Ages 6–9

254 x 203 mm (8 x 10 in)

32 pp., 2500 words, 35 artworks and photos

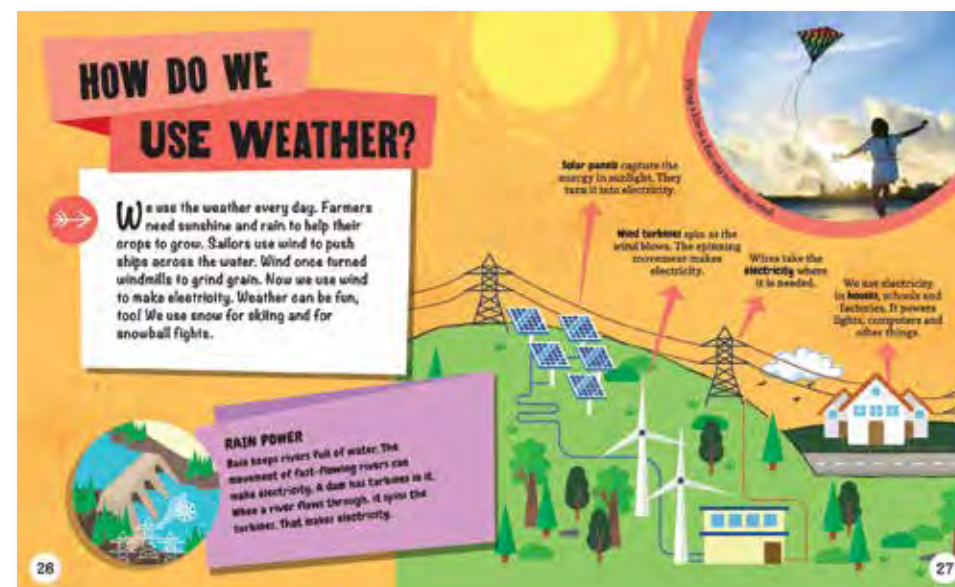
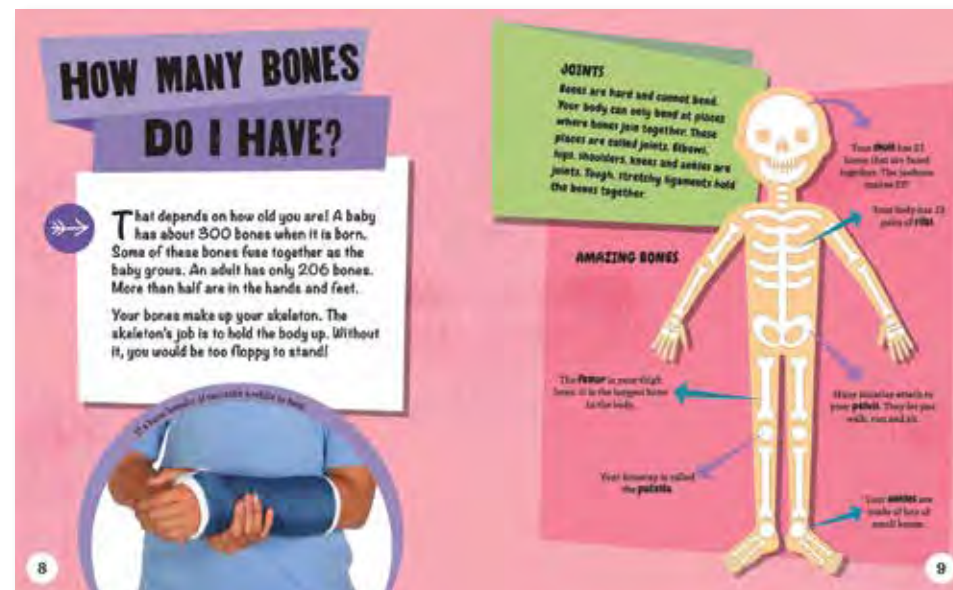
No. of volumes: 6

Key selling points:

- Accessible text explains concepts.
- Colourful and engaging artworks.
- Each book includes a simple activity for readers to try.

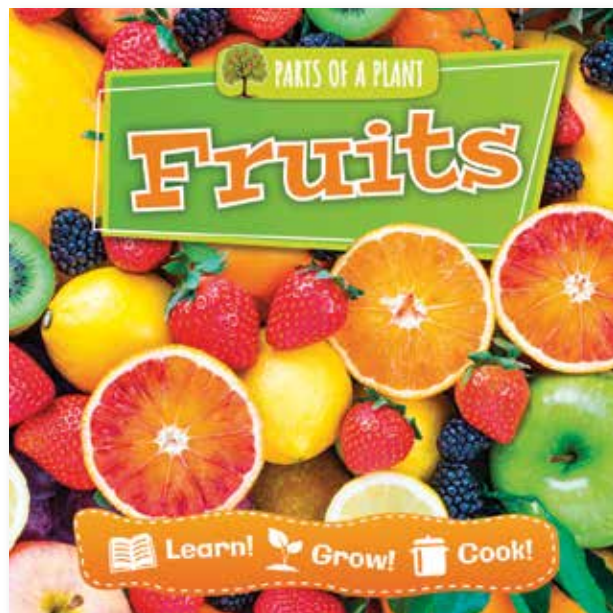
Volumes:

- Animals
- Biomes
- Human Body
- Planet Earth
- Plants
- Weather and Seasons



PARTS OF A PLANT

Find out what the different parts of a plant do, what plants need to grow, how they adapt to different environments and the important role they play in an ecosystem. The series also looks at why plants are important to people – from farm crops to medicines. Each book ends with tips on how to grow plants, and how to cook with them too!



Specifications:

Grades 1–4, Ages 6–9

203 x 203 mm (8 x 8 in)

24 pp., 1500 words, 25–30 photos

No. of volumes: 6

Key selling points:

- Mixes information with practical activities.
- That's Amazing! boxes have unusual examples and amazing stats.
- Includes types of plants from around the world.

Volumes:

- Flowers
- Fruits
- Leaves
- Roots
- Seeds and Beans
- Stems and Shoots



BE THE CHANGE!

All around the world, young people are working together to bring about change. This series shows how individual actions can have an impact at local and international levels. Stories of successful campaigns and activists, along with tips and advice, will inspire readers to turn their passions into actions. Get ready to change the world!



Specifications:

Grades 6–8, Ages 11–13

229 x 178 mm (7 x 9 in)

32 pp., 3500 words, 30–35 photos, maps and artworks

No. of volumes: 6

Key selling points:

- Sensitive and informative accounts of key topics.
- Speak Up! boxes tell the stories of young activists and their achievements.
- Each book ends with an Activist Toolkit, to help readers start their own successful campaigns.

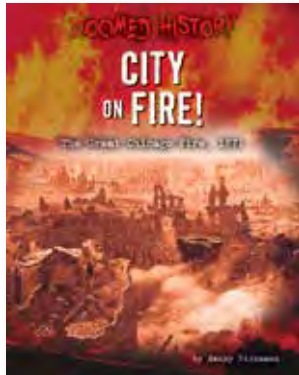
Volumes:

- Animal Rights
- Climate Emergency
- Gender Equality
- LGBTQ+ Pride
- Racial Equality
- Rights for Migrants and Refugees



DOOMED HISTORY

People often talk of being in the wrong place at the wrong time, but imagine being in Pompeii the day that Mt Vesuvius erupted or on the *Titanic's* fateful voyage? This high-interest series takes readers to some of the most dangerous places in history, revealing how events unfolded, who survived and who was doomed, and what happened next:



Specifications:

Grades 4–7, Ages 9–12

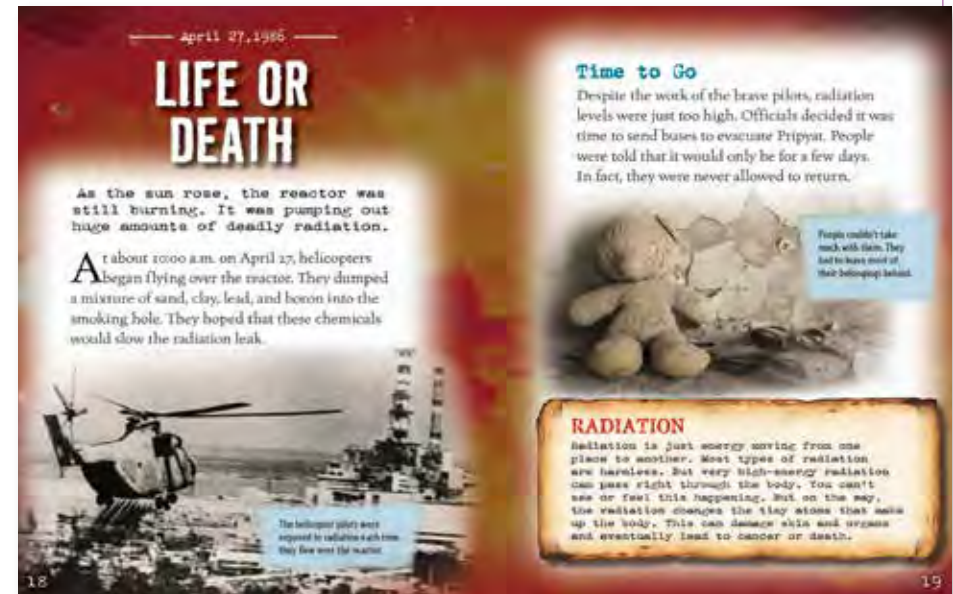
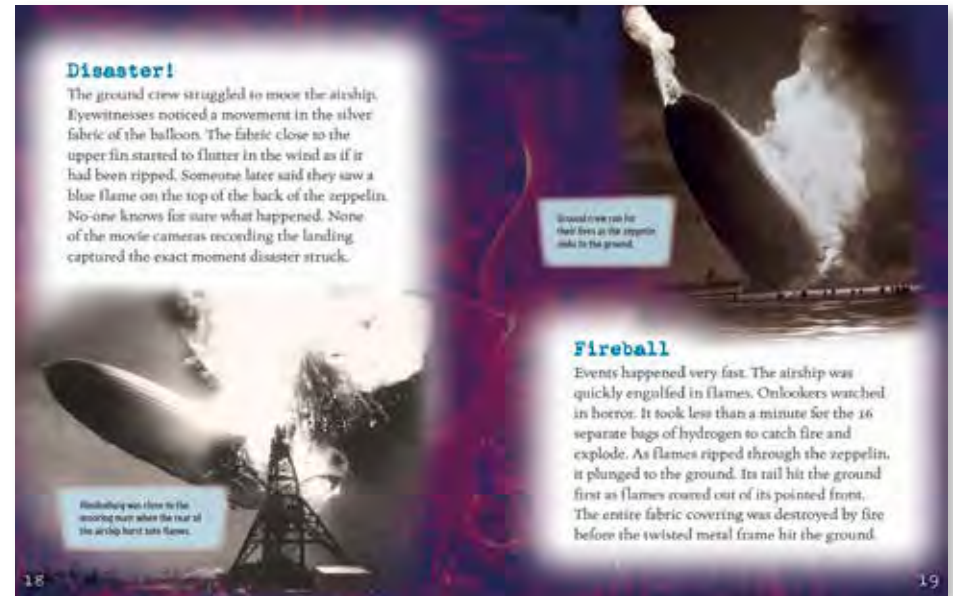
279 x 229 mm (6½ x 9 in)

32 pp., 2250 words, 20–25 photos and artworks

No. of volumes: 12

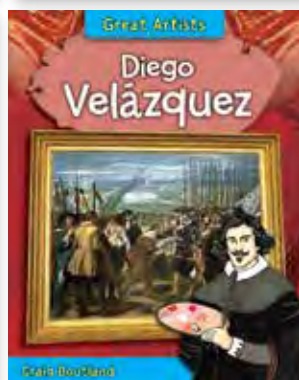
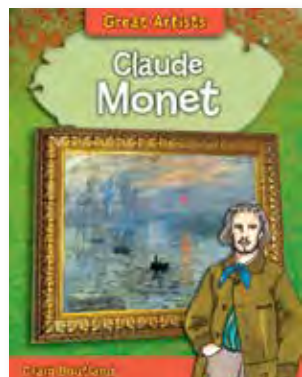
New titles:

- Accused of Witchcraft! (Salem, 1692–1693)
- City on Fire! (Great Chicago Fire, 1871)
- Crashing in Flames! (The Hindenburg Disaster, 1937)
- Death at the South Pole! (Antarctica, 1911–1912)
- Earthquake Disaster (San Francisco, 1906)
- The Great Plague (London, 1665–1666)
- Millions Dead! (The Flu Epidemic, 1918–1920)
- Mission Disaster! (Challenger 1986 and Columbia 2003)
- Mt Vesuvius Erupts! (Pompeii, 79 CE)
- Sunken Ship of Dreams (The Titanic, 1912)
- Radiation Disaster! (Chernobyl, 1986)
- Surprise Attack! (Pearl Harbor, 1941)



GREAT ARTISTS

These beautiful books introduce readers to the lives and works of great painters. Each title tells the life story of a great artist and examines their techniques. 'Picture in Focus' spreads take a close-up look at some of their best-known works, while a practical spread encourages the reader to try painting in the artist's style.



Specifications:

Grades 3–5, Ages 8–10

279 x 216 mm (8½ x 11 in)

32 pp., 2500 words, 35 photos and artworks

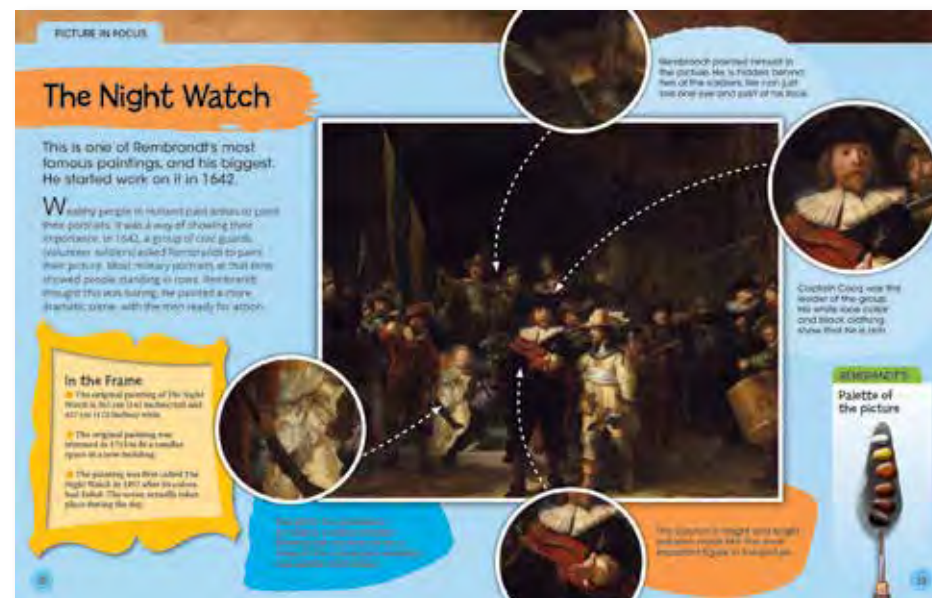
No. of volumes: 12

Key selling points:

- Accessible text and full-colour artworks.
- A charming cartoon of the artist leads the reader through each book.
- Includes a timeline of the artist's life.

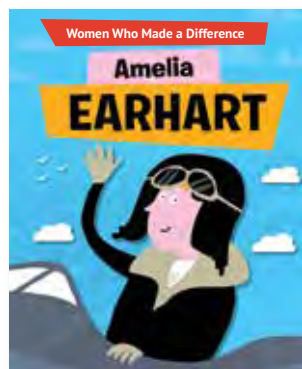
Volumes:

- Edgar Degas
- Claude Monet
- Rembrandt
- Pierre-Auguste Renoir
- JMW Turner
- Diego Velázquez
- Mary Cassatt
- Paul Cézanne
- Leonardo Da Vinci
- Edouard Manet
- Georges Seurat
- Vincent Van Gogh



WOMEN WHO MADE A DIFFERENCE

Read about six inspirational women who changed the world. Faced with challenges, they had to show great strength and stand up for their beliefs. From exploration to education, and from medical care to climate action, meet the women who persisted – and changed history.



Key selling points:

- Beautiful artworks bring the characters to life.
- Describes the struggles of important individuals.
- Examines the changing role of women in society.

Volumes:

- Greta Thunberg
- Michelle Obama
- Malala Yousafzai
- Princess Diana
- Amelia Earhart
- Florence Nightingale

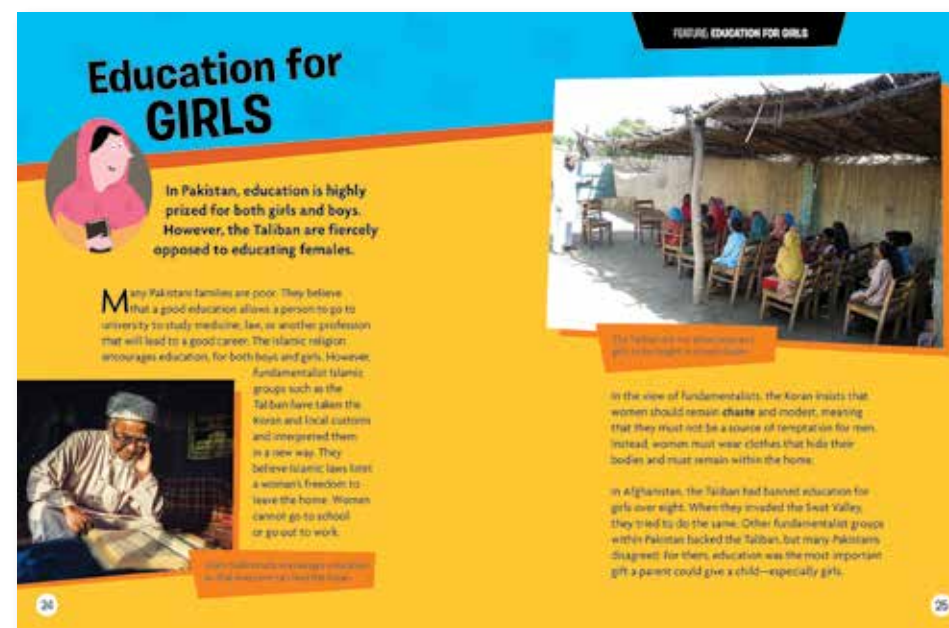
Specifications:

Grades 5–7, Ages 10–12

235 x 184 mm (7¼ x 9¼ in)

48 pp., 4500 words, 40 photos and artworks

No. of volumes: 6



MEET THE GREATS

Meet the people who changed history! These colourful books introduce readers to a range of important personalities and their impact on the world. Accessible text, witty cartoon artworks and photographs combine to create reader-friendly biographies.



Specifications:

Grades 5–7, Ages 10–12

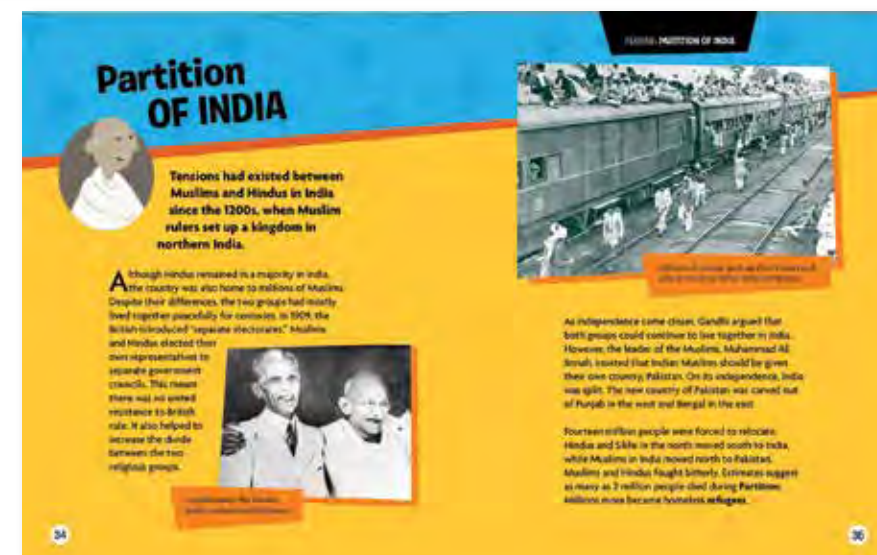
235 x 184 mm (7¼ x 9¼ in)

48 pp., 4500 words, 40 photos and artworks

No. of volumes: 18

Volumes:

- Geronimo
- Ruth Bader Ginsburg
- Nelson Mandela
- Kate Middleton
- Michelle Obama
- George Washington
- Anne Frank
- Barack Obama
- Malala Yousafzai
- Princess Diana
- Mahatma Gandhi
- Pope Francis
- Amelia Earhart
- Martin Luther King Jr.
- Mozart
- Florence Nightingale
- Sacagawea
- William Shakespeare



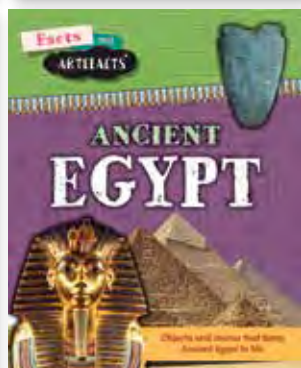
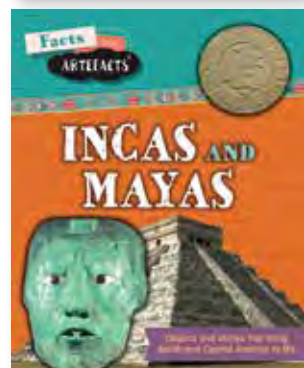
Review:

'These cheerful biographies provide accessible introductions to noteworthy historic figures ... Impeccably organized and smoothly written.'

School Library Connection

FACTS AND ARTEFACTS

One of the best ways to find out how ancient people lived is to study the objects they made. Each of the books in these series looks at 10 artefacts that tell us something about the people who made them. There is also a retelling of a myth that reveals some of the beliefs that were important at the time.



Specifications:

Grades 4–7, Ages 9–12

254 x 203 mm (8 x 10 in)

35 pp., 3500 words, 35 photos, maps and artworks

No. of volumes: 6

Key selling points:

- Lively, colourful design.
- A feature about an artefact appears on each spread.
- Each book includes a timeline that traces the history of the culture.

Volumes:

- Ancient Egypt
- Ancient Greece
- Ancient Rome
- Incas and Mayas
- Indus Valley Civilisation
- Shang Dynasty



GREEK DRAMA

Going to the theatre was a popular pastime in ancient Greece. Most towns had large, open-air theatres. The action took place on a flat area called the orchestra. Scenery was erected behind the actors. It is not known if women went to performances. Some modern experts believe that only men were allowed to attend.

THE FACTS

There were two types of Greek drama: comedy and tragedy. Tragedy was usually based on stories from Greek mythology. These stories were about the lives of the gods and heroes. Comedy was about the lives of ordinary people. Both types of drama were performed in a large open-air theatre. The actors wore masks and costumes. The music was played by a chorus. The chorus was a group of people who sang and danced. They helped to tell the story of the play.

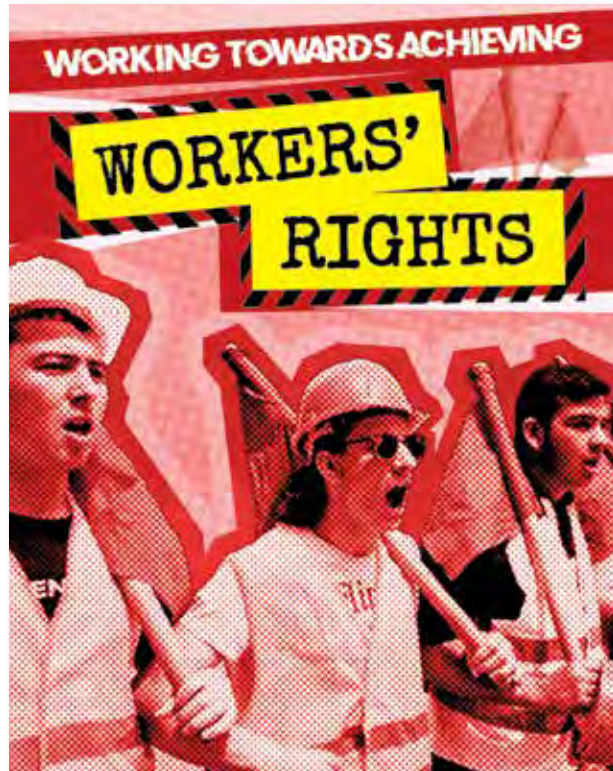
THEATRE MASKS

All performers in Greek plays wore masks. They wore different masks to play different characters. The masks were made of wood and were painted to look like the faces of the characters. The masks were used to help the audience see the emotions of the characters. The masks were also used to help the audience hear the voices of the characters. The masks were used to help the audience understand the story of the play.



ACHIEVING SOCIAL CHANGE

Through history, activists have had to fight and protest to bring about social change. This series takes a revealing look at social reform through the lens of activism, introducing the key change-makers and investigating the tactics used to make changes at different times. The journey isn't over, and these books encourage readers to get involved in activism today.



Specifications:

Grades 4–7, Ages 9–12

235 x 184 mm (7¼ x 9¼ in)

48 pp. 5000 words, 40–45 photos and diagrams

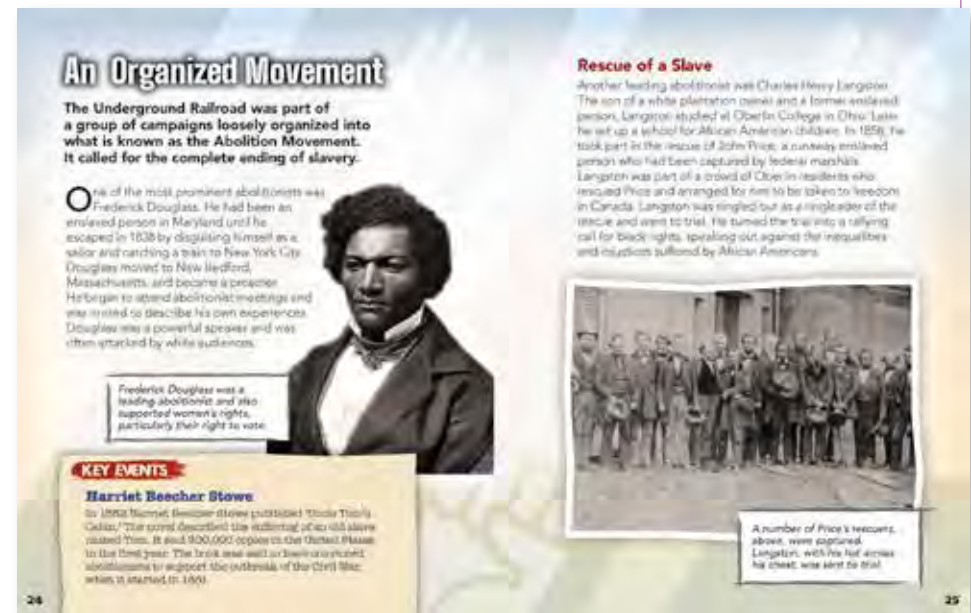
No. of volumes: 6

Key selling points:

- Tells the story of social movements in an engaging way.
- Sidebars feature key people and key events.
- Suggests ways that readers can get involved in social justice movements.

Volumes:

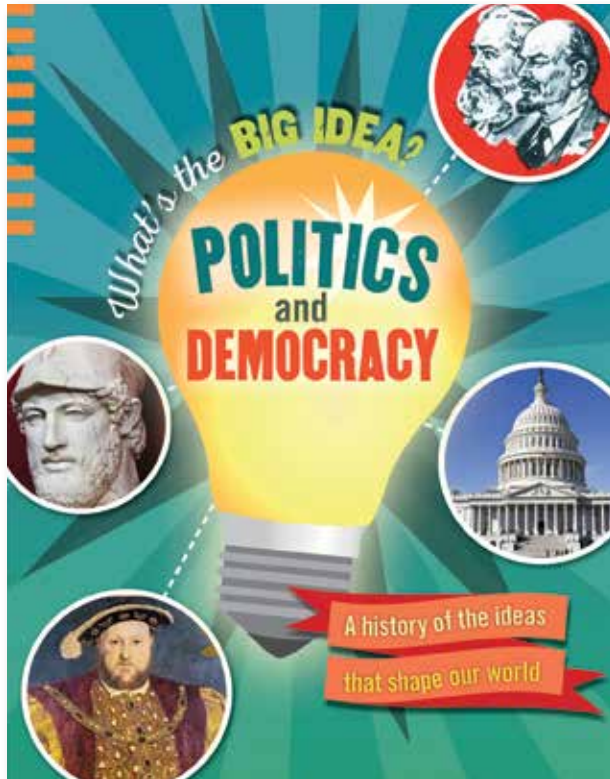
- Abolishing Poverty
- Abolishing Slavery
- Achieving Civil Rights
- Achieving Workers' Rights
- Gaining Equality for Women
- Protecting the Planet



WHAT'S THE BIG IDEA?

What is a country? Why do we vote? When was money invented?

This fascinating series asks and answers some big questions about the ideas that shape our world. A witty design and colourful infographics help bring each topic to life. Each book provides a snapshot of how things work around the world today.



Specifications:

Grades 6–8, Ages 11–13

235 x 184 mm (7 1/4 x 9 1/4 in)

48 pp., 5000 words, 40–45 photos and artworks

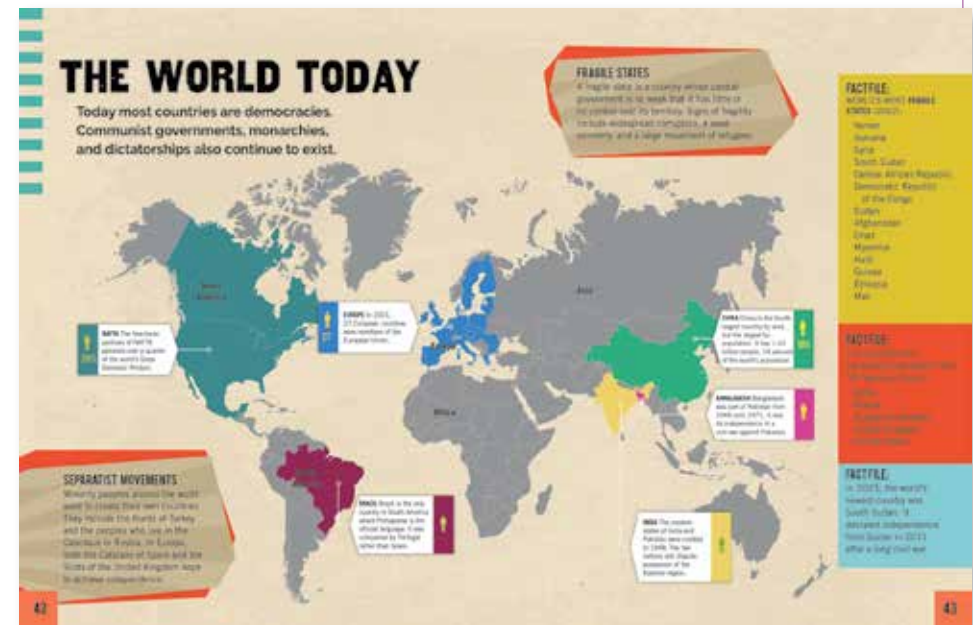
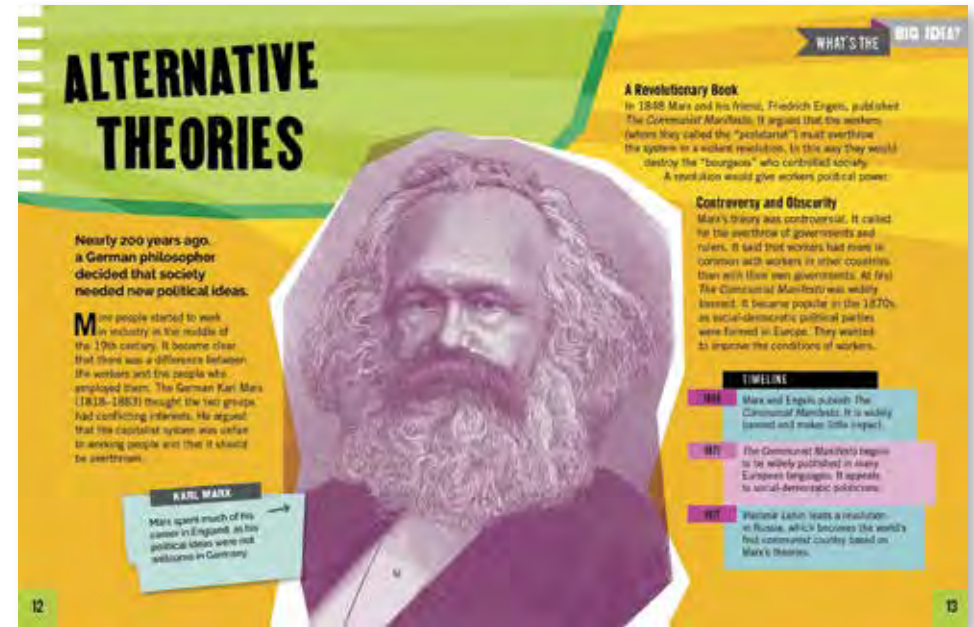
No. of volumes: 6

Key selling points:

- Accessible text, clearly written.
- Lively design and colourful photos.
- Infographics, charts and lists provide information at a glance.

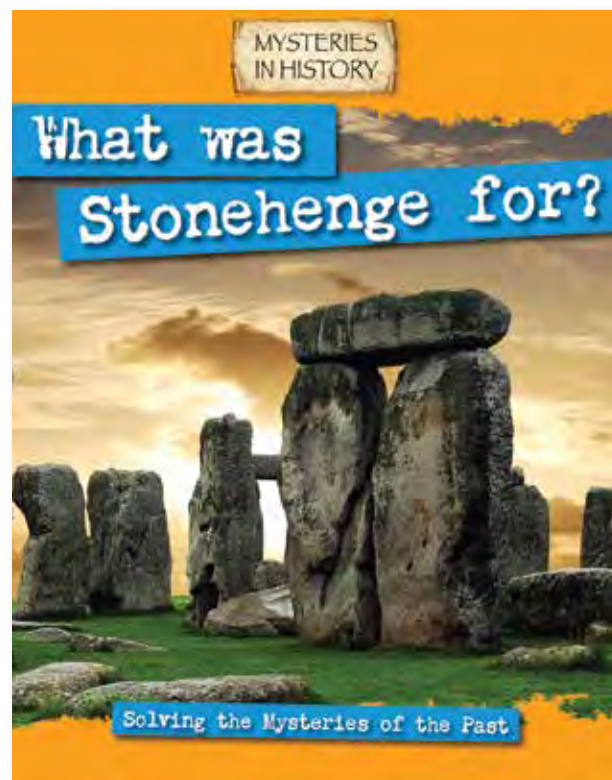
Volumes:

- Human Rights
- Knowledge and Education
- Money and Trade
- Nations and Nationality
- Politics and Democracy
- Society and Social Organization



MYSTERIES IN HISTORY

Some mysteries refuse to give up their secrets. This series examines some enduring mysteries to discover what we know and what still waits to be explained. Readers learn about ancient cultures and follow the process of discovery by which we try to answer important questions about the past.



Specifications:

Grades 5–7, Ages 9–12

235 x 184 mm (7 1/4 x 9 1/4 in)

48 pp., 4500 words, 40–45 photos and artworks

No. of volumes: 6

Key selling points:

- Explores evidence from the past.
- Explains how archaeologists and historians try to solve mysteries.

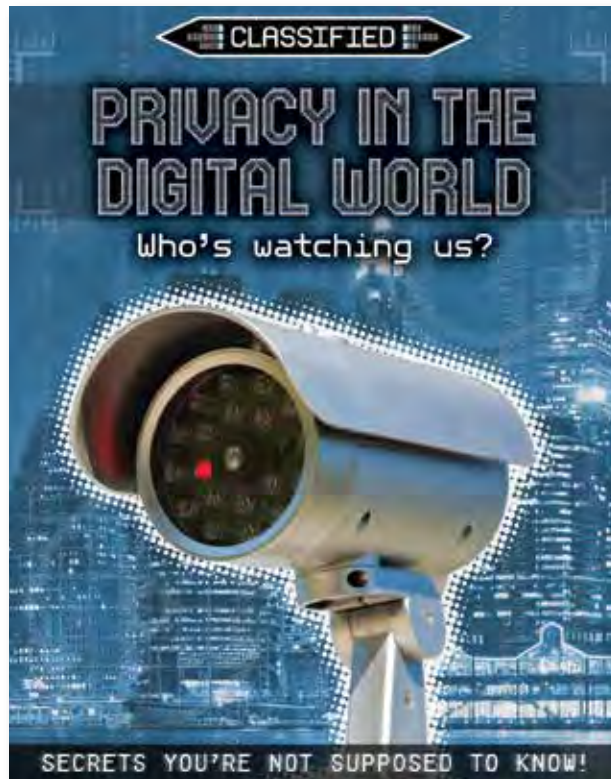
Volumes:

- What was Stonehenge for?
- Who Built Machu Picchu?
- What were the Pyramids?
- What Became of the Aztec Cities?
- What Happened to Pompeii?
- How did Rome Rise and Fall?



CLASSIFIED

A revealing and thought-provoking glimpse into the shadowy world of 'fake news', espionage, video surveillance and conspiracies. From data mining to the dark web, and big business to government agencies, uncover the secrets that we are not supposed to find out – and what 'they' know about 'us'.



Key selling points:

- Accessible text, clearly written.
- Gripping stories and real-life cases grab the attention.
- Feature boxes highlight areas of controversy or interest.

Volumes:

- Privacy in the Digital World
- Conspiracies
- Intelligence Agencies
- Business and Big Data
- The Underworld
- The Dark Web

Specifications:

Grades 7–9, Ages 12–14

235 x 184 mm (7 1/4 x 9 1/4 in)

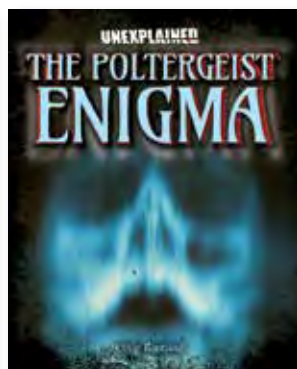
48 pp., 5000 words, 40–45 photos

No. of volumes: 6



UNEXPLAINED

This exciting series takes a fresh look at some high-interest topics. Much of what we know about these subjects can be explained, but a lot remains a mystery. The books examine the evidence in an exciting, readable style that makes each title an absorbing narrative read.



Key selling points:

- Ever-popular high-interest subjects.
- Evocative images set the mood.
- Text is carefully judged for the reading level

Volumes:

- Bloodthirsty Vampires
- Ghoulish Ghosts
- The Poltergeist Enigma
- The Roswell UFO Mystery
- Scary Alien Abductions
- Spontaneous Human Combustion

Specifications:

Grades 4–5, Ages 9–10

229 x 178 mm (7 x 9 in)

32 pp., 2000 words, 20 photos

No. of volumes: 6



Mystery Lights

Sometimes mysterious lights make people think there may be ghosts nearby. Dudleytown, also in Connecticut, was built in the 1790s. The town was abandoned in the 1800s, and no people have lived there since. Rumors began that it was haunted. Some visitors to the town in the 1980s claimed to have videos showing ghostly glowing circles of light. Because of the number of people who came to see Dudleytown, it has now been closed to visitors.

What is it about some places that seems to attract ghosts or make them appear? Is it the bad things that have happened to them in a particular place? Some people think these ghosts have become part of the building and can never leave. Whatever the reason, there is no doubt that people have seen unexplained things in many old buildings.



THE LIVING PLANET

For customers who prefer longer series, Brown Bear Books has curated a programme of 30 beautiful short books, drawn from our most popular series. *The Living Planet* offers a perfect introduction to the wonders of the living world for younger readers. The series looks at habitats, animal adaptations, life cycles, plant biology, and takes a look at some endangered animals and efforts to save them. Information has been carefully graded for the age group, and the engaging text is accompanied by stunning photographs.

Activities at the end of each book builds on what children have read. There are ample suggestions for keen readers to expand their knowledge, with websites and books to read.

Volume titles

- The Deep Sea • Deserts • Frozen Lands
- Grasslands • Mountains • Rainforests
- Escaping Predators • Marvellous Movers • Super Senses
- Camouflage • Working as a Team • Living in Extremes
- Insects: Butterflies • Birds: Ducks
- Amphibians and Reptiles: Frogs • Mammals: Lions
- Fish: Salmon • Plants: Sunflowers
- Flowers • Fruits • Leaves
- Roots • Seeds and Beans • Stems and Shoots
- Bengal Tigers • Chimpanzees • Green Sea Turtles
- Orangutans • Polar Bears • Sea Otters

Specifications:

30 volumes

Age range: Grades 1–4, Ages 6–9

Format: 203 x 203 mm (8 x 8 in)

Each volume: 24 pp., 1500 words, 20–25 photos, maps and artworks



THE WORLD AND THE UNIVERSE

This extended series of 12 absorbing books takes readers on a journey through the wonders of our planet and on into space. Discover facts about Earth, from the highest mountains to the ocean depths. And explore the Universe, with books that look at the Sun, planets, and comets, asteroids and meteors. Short panels of text and fact files present information in a friendly and accessible way. Annotated photos add another layer to learning. Each book has a quiz at the so that readers can test their knowledge.

Volume titles

- Biomes • Mountains • Oceans, Rivers and Lakes
- Using Maps • Volcanoes and Earthquakes • Weather and Seasons
- The Sun and Other Stars • The Moon
- Exploring Space • The Inner Planets • The Outer Planets
- Comets, Asteroids and Meteors

Specifications:

12 volumes

Age range: Grades 2–4, Ages 6–9

Format: 229 x 178 mm (7 x 9 in)

Each volume: 24 pp., 700 words, 20–25 photos, maps and artworks



THE WORLD AND THE UNIVERSE



SAY HELLO TO SCIENCE

Take a first step into science with this collection of 18 highly illustrated books. Titles cover a basic introduction to key scientific concepts, a dive into the basic technology that powers practically all our machines, and an attention-grabbing question-and-answer approach to nature. Information is presented in carefully graded short pieces of text, accompanied by appealing graphics and carefully chosen photographs. Quizzes let readers test their knowledge in a fun way, and there are plenty of suggestions for exploring the topics through websites and other books.

Volume titles

Scientific principles

- Electricity and Magnetism • The Human Body • Light and Energy
- Motion and Forces • Simple Machines • States of Matter

Basic technology

- Levers • Pulleys • Ramps
- Screws • Wedges • Wheels and Axles

Life on Earth

- Animals • Biomes • Human Body
- Planet Earth • Plants • Weather and Seasons

Specifications:

18 volumes

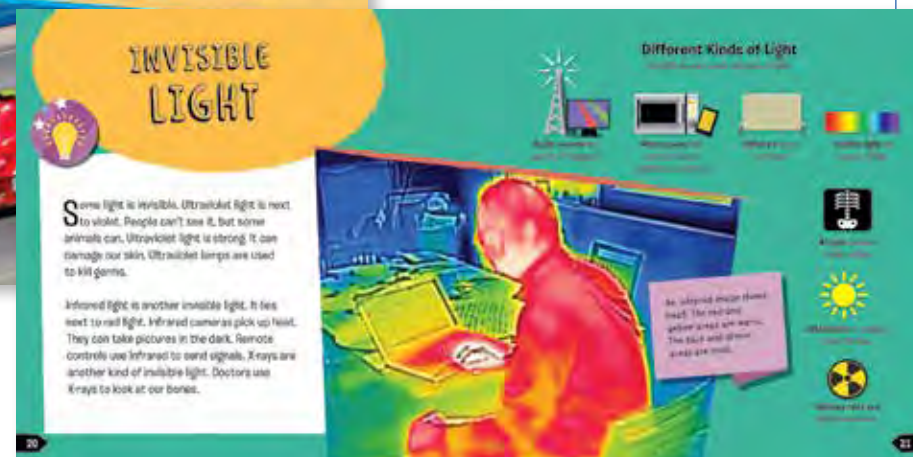
Age range: Grades 1–4, Ages 6–9

Format: 203 x 203 mm (8 x 8 in) / 254 x 203 mm (8 x 10 in)

Each volume: 24 to 32 pp, 1500–2500 words, 25–35 photos, maps and artworks



SAY Hello to Science



TAKING CARE OF OUR PLANET

The challenges facing our planet seem enormous, with climate change, destruction of habitats, and global warming. But we can all do our bit to help. The 12 books in this extended series will arm readers with information to understand the impact of human activities on our planet and the importance of Earth's resources. They also provide simple, practical steps that everyone can take to reduce our impact, conserve precious resources and protect our environment. Infographics, statistics and facts make the information easy to digest. Quizzes and checklists help readers choose a more sustainable lifestyle.

Volume titles

Impact on Earth

- Buildings and Cities • Energy • Food and Farming
- The Internet • Plastics • Travel and Transport

Earth's Resources

- Air • Food • Fossil Fuels
- Rocks and Minerals • Water • Wood

Specifications:

Number of volumes: 12

Age range: Grades 3–5, Ages 5–8

Format: 254 x 203 mm (10 x 8 in)

Each volume: 32 pp., 2500 words, 25–30 photos and diagrams



Taking care of our Planet



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